

PRIMARY SCHOOL DODGEBALL DAY

WHAT IS IT ALL ABOUT?

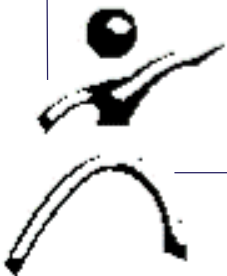
The British Dodgeball Primary School Dodgeball Day provides an opportunity for the young people at your school to participate, organise, promote and manage an event that encourages Whole School Involvement.

HOW LONG DOES THE EVENT LAST?

It depends on the planning, you could have a tournament that lasts all day with different rounds throughout the day or just a morning or afternoon. The event could be played indoors in the school hall or outdoors during the summer time.

JUST SOME OF THE KEY BENEFITS

- Supports Health & Fitness
- Assists the Development of Agility, Balance & Coordination
- Increases Confidence
- Encourages Collaboration
- Builds Character
- Develops Leadership Skills
- Teaches children how to plan and evaluate



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OUR ADVICE

Look at www.britishdodgeball.com/resources to find the full rules of the game and court layout.

Have 4-6 players in a team. Make it even. Ensure every team taking part has 2 or 3 players from the younger year groups and 2 or 3 players from the older year groups.

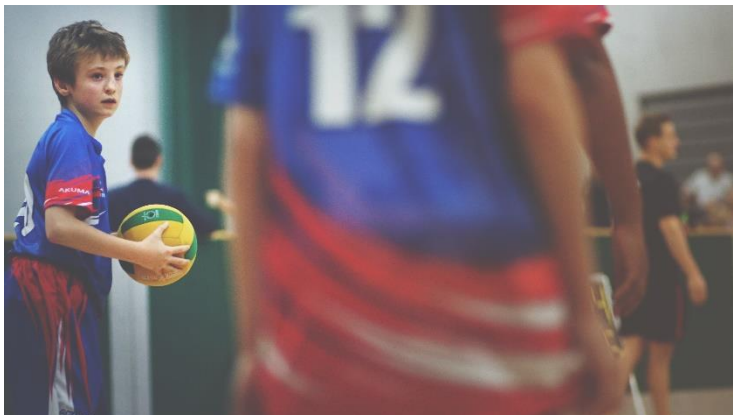
Introduce a 'Friendly Fire rule' - when a player from year 1 or below is near the centre zone an older player must throw the ball underarm when trying to get them out.

EQUIPMENT NEEDED

British Dodgeball recommended Dodgeballs (if none available use soft spongy balls). A suitable hall space - outdoor on the school field is fine in the summer. Cones or floor markers.

TOP TIPS

- Throw as a team
- Always watch the balls
- Be on your toes
- What's the right decision to make: Catch, Dodge, Block?



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ROUND ROBIN

Who plays who?

	TEAM 1	TEAM 2	TEAM 3	TEAM 4
TEAM 1		1 v 2	1 v 3	1 v 4
TEAM 2	2 v 1		2 v 3	2 v 4
TEAM 3	3 v 1	3 v 2		3 v 4
TEAM 4	4 v 1	4 v 2	4 v 3	

GAME FORMAT?

- Traditional
- Prison Ball
- President Ball

OTHER ROLES FOR YOUNG PEOPLE

- Assistant Referee
- Court Marker
- Entry Form Distributor
- Event Planner
- Feedback Collector
- Flag Designer
- Line Judge
- Photographer
- Poster Designer
- Prize Giver
- Referee
- Score Keeper
- Team Manager
- Time Keeper

EVALUATION

- How did it go?
- What went well?
- What could be improved?
- Was everyone involved?
- Did everyone have fun?

