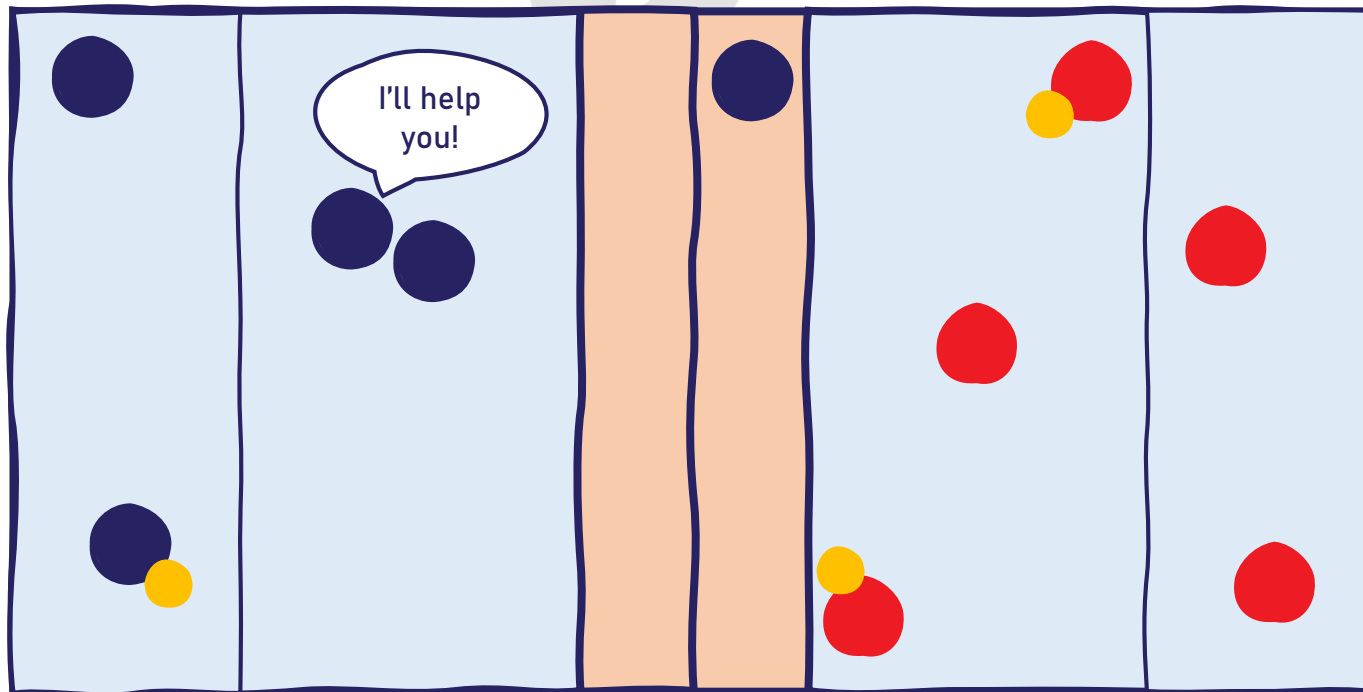


Week 1 of the British Dodgeball Dodge Five Game on resource focuses on a fun game which encourages teamwork and basic tactical play. It's a game which is easy to adapt and differentiate to suit the needs of players with different levels of skill.

STUCK ON THE COURT



Rules:

- If a player is hit, caught, commits a line fault or loses control of a held ball whilst blocking, they are out.
- Any out players are 'stuck on the court' and can only be freed by a teammate crawling through their legs/ running under their arms.

To challenge:

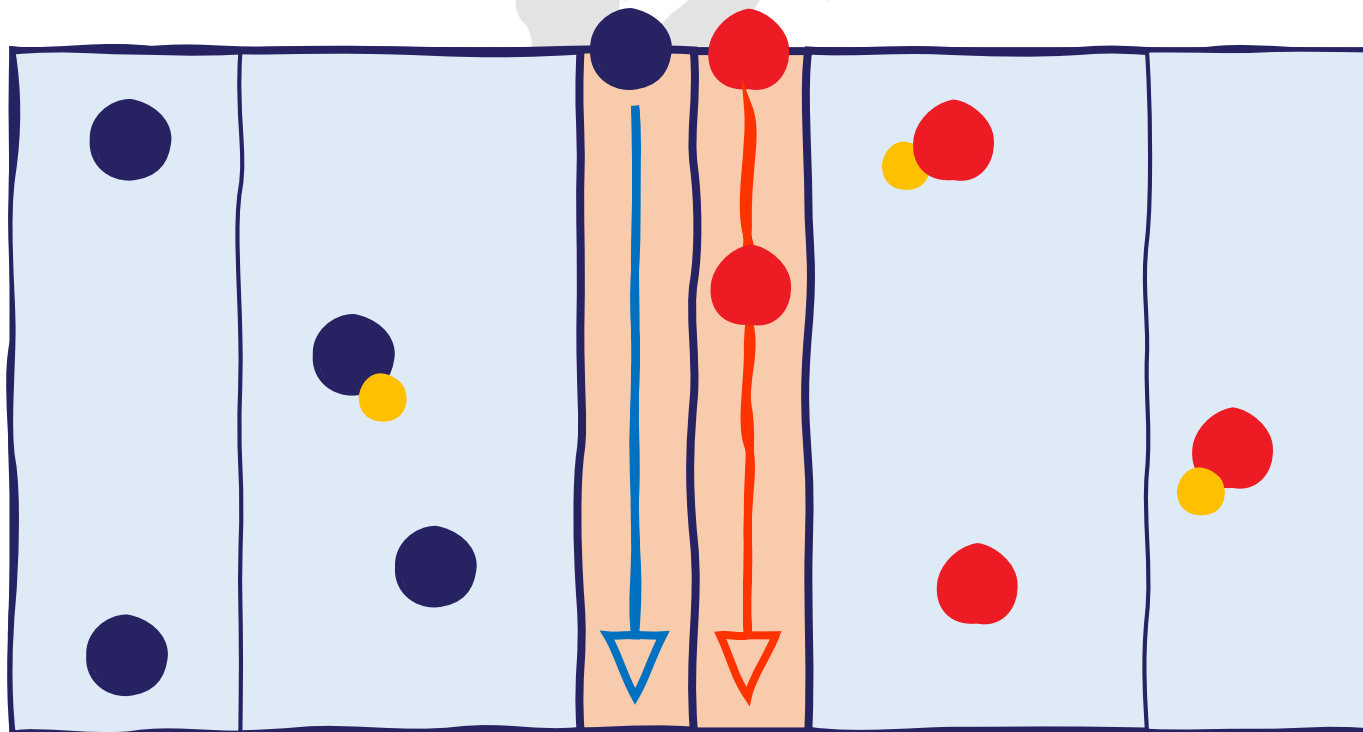
- Encouraged to aim at legs only.
- Can act as generals and coordinate teammates.

To support:

- Only eliminated if hit in the legs.
- Cannot be eliminated when freeing a teammate.

Week 2 of the British Dodgeball Dodge **Five Game on** resource focuses on a conditioned game which develops dodging. It's a game which is easy to adapt and differentiate to suit the needs of players with different levels of skill.

DANGER ZONE



Rules:

- Players are not allowed in the neutral zone.
- An out player lines up at the side of the neutral zone. If they can complete the danger zone dash without getting hit by an opponent, they can come back in.
- If they are hit, they must retry.

To challenge:

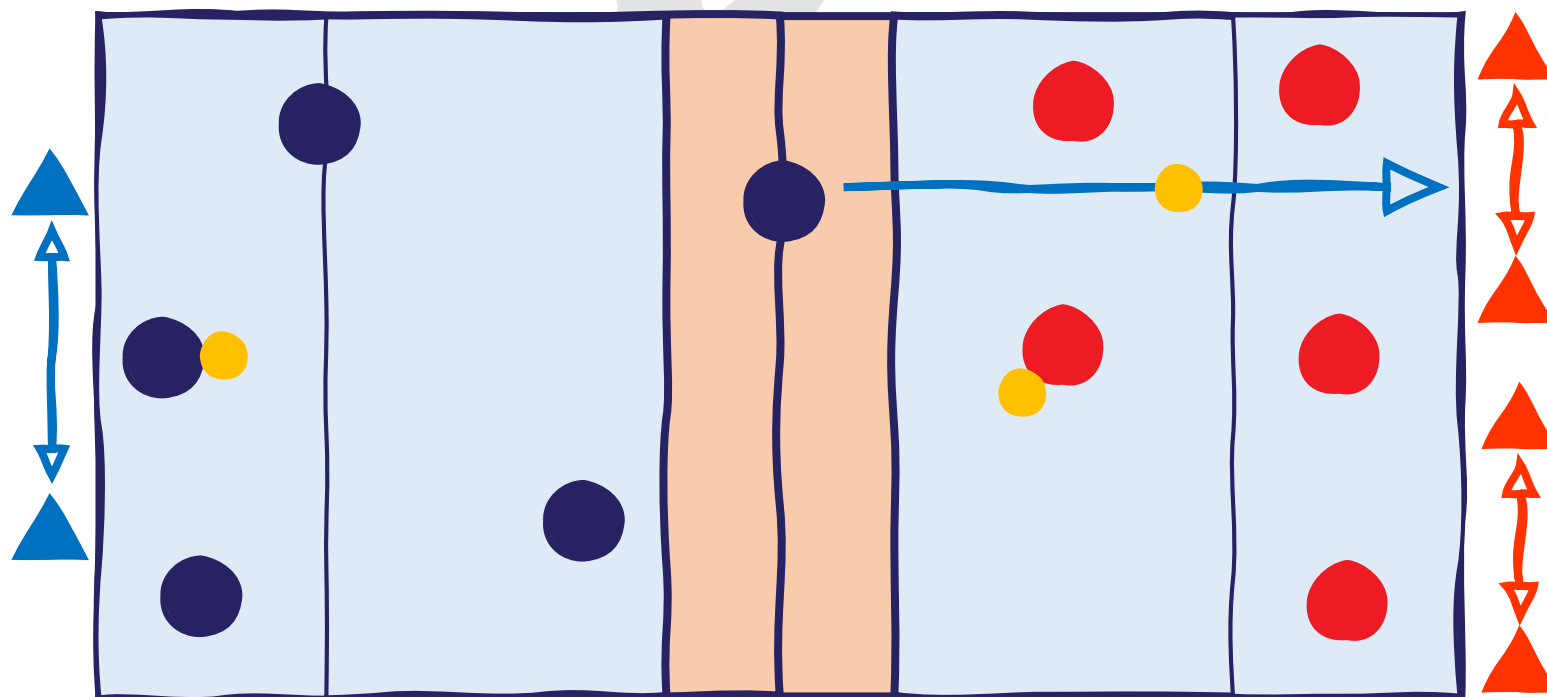
- Only have 5 seconds before they must start the danger zone dash.

To support:

- Can complete the danger zone dash at the ball return line - watch out for teammates!

Week 3 of the British Dodgeball Dodge Five Game on resource focuses on a conditioned game which develops throwing. It's a game which is easy to adapt and differentiate to suit the needs of players with different levels of skill.

DODGE GOALS



Rules:

- Players can hit opponents out or can score dodge goals.
- Scoring dodge goals earn a team points – first to 10 wins.
- For further tests of accuracy, dodge goals could be smaller targets and have effects upon successful scoring such as all a team's eliminated players coming back in.

To challenge:

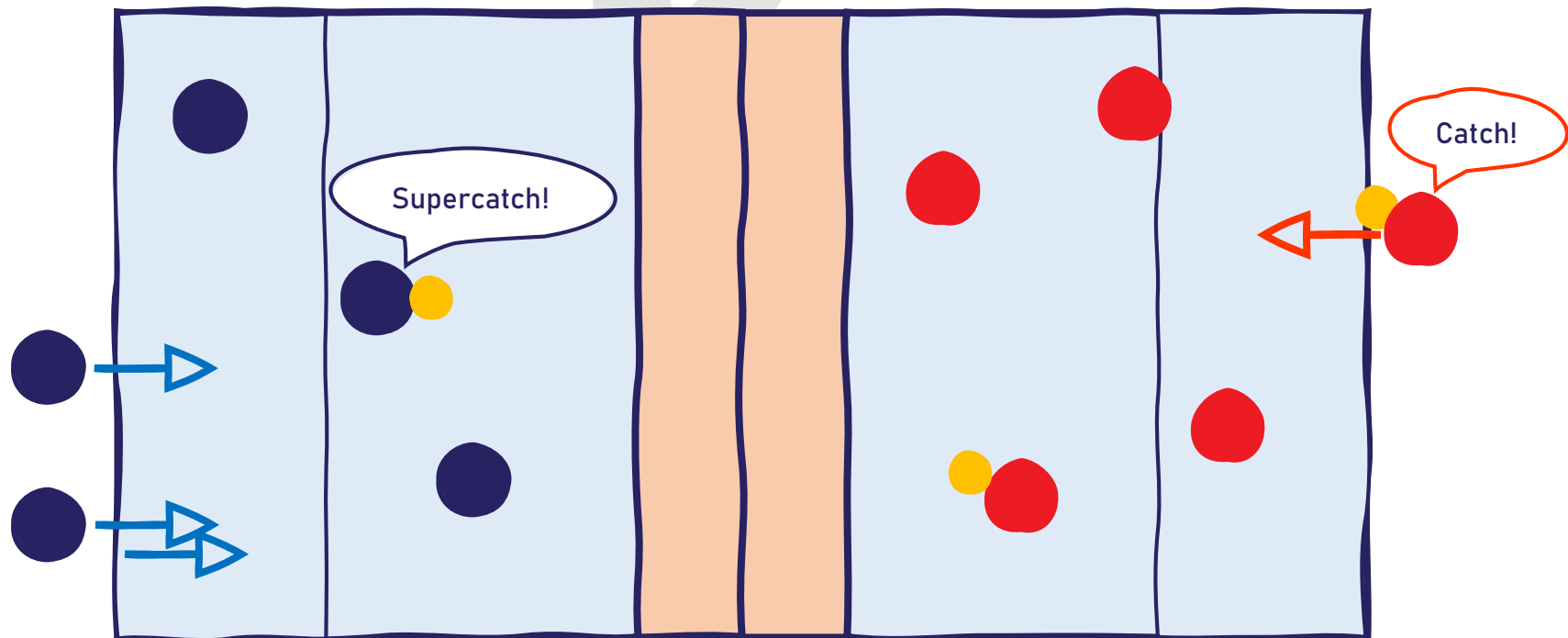
- Smaller dodge goals.
- Not allowed in neutral zone.

To support:

- Closer dodge goals.
- Cannot be eliminated whilst aiming for a dodge goal.

Week 4 of the British Dodgeball Dodge Five Game on resource focuses on a conditioned game which develops catching. It's a game which is easy to adapt and differentiate to suit the needs of players with different levels of skill.

SUPERCATCH



Rules:

- Eliminated players stand behind their team's back line. If they make a catch, they can come back in.
- A catch on court is classed as a supercatch. After a supercatch, all of a team's eliminated players can come back in.

To challenge:

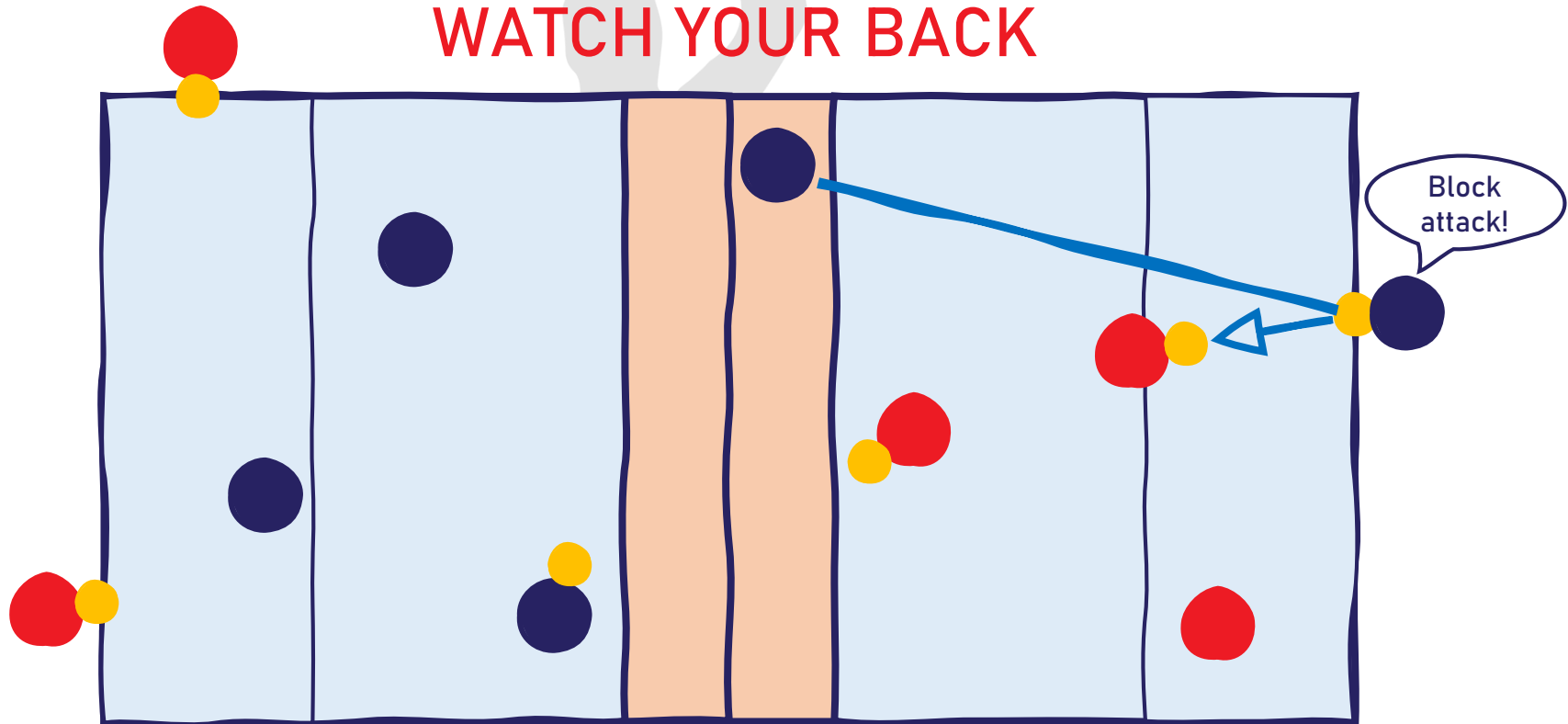
- Only catches below the waist count.
- One handed catching.

To support:

- Coach can throw slower balls to individuals for catches.
- Cannot be eliminated if hit whilst attempting a catch.

Week 5 of the British Dodgeball Dodge **Five Game on** resource focuses on a conditioned game which develops blocking. It's a game which is easy to adapt and differentiate to suit the needs of players with different levels of skill.

WATCH YOUR BACK



Rules:

- Eliminated players stand around their opponent's sidelines or backlines with a ball.
- If an eliminated player can block a thrown ball onto an opponent, they can come back in.

To challenge:

- Start as an eliminated player.
- Can only use the sideline when eliminated.

To support:

- A successful block into the opponent's half counts.
- Allow self set-ups.