Description Descriptio



PEDAGOGY BEHIND BRITISH DODGBALL PRIMARY SCHEME OF WORK

The British Dodgeball Primary Scheme of Work is designed to teach Physical Education in Primary Schools through dodgeball-based activity. The scheme of work contains one unit of 6 lessons for each year group which have been designed in line with the National Curriculum (2014), and has been created to aid teachers in teaching a broad and balanced Physical Education curriculum. Each year group's unit builds upon the previous year's to form a spiral curriculum. Besides containing numerous opportunities for improving physical literacy, the British Dodgeball Primary Scheme of Work has been designed to encourage holistic development of children through supplying social activities, problem-solving opportunities and developing tactical awareness. Each year group's unit focuses one lesson each towards the core skills of dodgeball (throwing, catching, dodging, blocking), one lesson towards tactical development and one lesson towards applying the skills learned throughout the unit in competitive situations. Each lesson plan contains key questions to encourage higher order thinking and assist with formative assessment, in addition to three levels of assessment criteria to track progress.

The goal of this scheme of work is to create active learners who engage thoroughly in Physical Education lessons on a cognitive and social level, and are therefore more likely to embrace a healthy, active lifestyle when older.

LESSON PLAN SECTION GUIDE

Resources	Resources needed for each lesson.				
Development Strands	What type of holistic skills the lesson focuses on (see <u>Development Strands</u>).				
Learning Objective	What pupils are learning in the lesson. These are designed in line with the National Curriculum and build upon the previous year's teaching.				
Assessment	3 levels of assessment for each lesson. These are split into emerging, expecting and exceeding (greater depth) criteria so teachers can assess pupils accurately and easily.				
Teaching Points	Key teaching points for each lesson. These are arranged to build upon the previous year's teaching points in a spiral curriculum.				
Warm Up	Warm up activity.				
Transition Question	Question to encourage higher order thinking and peer discussion between pupils. Introduces the lesson's learning objective.				
Description	Description of activity.				
Diagram	Diagram of activity.				
Progression	Advice on how to progress an activity to further learning.				
Differentiation	Methods to challenge and support pupils in order to enhance their learning.				
Key Questions	Key questions to ask in order to encourage reflection and peer discussion in order to encourage deeper understanding.				

NATIONAL CURRICULUM LINKS

National Curriculum (2014) Physical Education Objective:	How this links with the British Dodgeball Primary Scheme of Work:			
KS1				
throwing and catching, as well as developing balance,	Pupils will have opportunities to develop and apply basic movements, stability and object control throughout the KS1 scheme of work. They will have opportunities to run, jump, throw and catch during a range of activities designed specifically to develop these skills.			
Participate in team games, developing simple tactics for attacking and defending.	Pupils will participate in team games throughout the KS1 Scheme of Work, giving them opportunities to develop their social, problem-solving and tactical skills (see <u>Development Strands</u>). Pupils will explore basic tactics for attacking (e.g. where to aim in order to make hits) and defending (e.g. how to use space to dodge effectively) as they complete the KS1 Scheme of Work.			
KS2				
Use running, jumping, throwing and catching in isolation and in combination	Pupils have opportunities to combine basic physical skills (e.g. running throws, jump catches) through activities planned in the KS2 Scheme of Work.			
Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending	Pupils have opportunities to refine their attacking and defensive skills (e.g. throwing in different situations) and investigate the value of tactics (e.g counterattacks and group throws) by completing the KS2 Scheme of Work.			
Develop flexibility, strength, technique, control and balance	Pupils will be able to develop their full body strength and technique whilst throwing. Whilst dodging, they will refine balance, flexibility & core strength in order to change direction quickly throughout the KS2 Scheme of Work.			
Compare their performances with previous ones and demonstrate improvement to achieve their personal best	Pupils will have ongoing opportunities to evaluate their skills and strategies with their peers. They will be able to reflect on their learning facilitated by targeted questioning and appropriate plenaries in the KS2 Scheme of Work.			

DEVELOPMENT STRANDS

Each lesson focuses on a minimum of 2 development strands. These strands have been integrated into lessons to aid teachers in holistically developing young people. The 4 Development Strands are as follows:

PHYSICAL - Basic physical skill development and combining physical skills.

SOCIAL – Extensive opportunities for partner work, discussion, peer observation and feedback.

PROBLEM-SOLVING - Higher order, open ended questions posed to which pupils must answer.

TACTICAL - Learning tactics for attacking and defending both individually and as a team.

Lesson	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
1 Throwing	Develop object control by throwing in different ways.	Develop coordination by improving throwing accuracy.	Develop throwing technique and power.	Develop coordination by practicing different throws.	Develop throwing technique and accuracy.	Develop throwing accuracy and timing during group throws.		
	Physical, Social	Physical, Problem-Solving	Physical, Social	Physical, Problem-Solving	Physical, Social	Physical, Problem-Solving		
2 Catching	Develop coordination by learning to catch simple throws.	Develop catching technique against faster balls.	Improve object control by catching whilst moving.	Develop reaction times by catching faster balls.		Develop coordination and object tracking by catching group throws		
	Physical, Problem-Solving	Physical, Social	Physical, Problem-Solving	Physical, Social	Physical, Problem-Solving	Physical, Social		
3 Dodging	Develop agility by practicing basic dodges.	Develop agility by using basic dodges effectively.	Improve agility by using a wider variety of dodges.	Develop agility by combining dodges to avoid balls.	Develop agility by dodging close throws.	Develop agility and object tracking by dodging group throws.		
	Physical, Social	Physical, Problem-Solving	Physical, Social	Physical, Problem-Solving	Physical, Social	Physical, Problem-Solving		
4 Blocking	Develop coordination by blocking balls.		Improve object control by directing blocked balls.		Develop decision making when blocking.	Develop agility and object control by blocking group throws.		
	Physical, Problem-Solving	Physical, Social	Physical, Problem-Solving	Physical, Social	Physical, Problem-Solving	Physical, Social		
5 Tactics	Develop tactics around using space in games		Develop tactics around using space effectively.		Develop a system to organise group throws.	Develop a strategy for when pupils are the last player remaining.		
	Tactical, Social	Tactical, Problem-Solving	Tactical, Social	Tactical, Problem-Solving	Tactical, Social	Tactical, Problem-Solving		
O Competition Week	Apply skills learned in game situations.	Apply skills learned in game situations.	Apply skills learned in game situations.	Apply skills learned in game situations.	Apply skills learned in game situations.	Apply skills learned in game situations.		
	Physical, Social, Problem- Solving, Tactical	Physical, Social, Problem- Solving, Tactical	Physical, Social, Problem- Solving, Tactical	Physical, Social, Problem- Solving, Tactical	Physical, Social, Problem- Solving, Tactical	Physical, Social, Problem- Solving, Tactical		

SCHEME OF WORK OVERVIEW