

# BRITISH DODGEBALL

## REGULATIONS

24-25 Season



BRITISH  
DODGEBALL

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## Reg 1. Jurisdiction

1. These Regulations apply equally to all British Dodgeball events, unless otherwise stated in the Regulations.
2. On the British Dodgeball website, you will find links to British Dodgeballs [Rules and Regulations](#), the Code of Conduct, and other British Dodgeball policies and procedures (together, the "Dodgeball Rules"). All relevant documents can be downloaded from the British Dodgeball website and should be read prior to applying for Membership of British Dodgeball or attending any British Dodgeball events. The Dodgeball Rules govern important issues such as safeguarding, whistleblowing, and social inclusion etc. On becoming a Member or by being present at an event, you and the club committee agree(s) to (i) comply with the Dodgeball Rules; and (ii) ensure that individual members of your club also comply with the Dodgeball Rules when taking part in any dodgeball activity.

## Reg 2. Delegation

1. The British Dodgeball Management Committee has delegated responsibility for the National Competitions to the British Dodgeball Technical Committee. Responsibility for the decisions of the Technical Committee is vested in British Dodgeball's professional officers.
2. An outline of the Technical Committee's roles and responsibilities can be found on the [Terms of Reference](#).
3. The technical committee has the right to rule on complaints and appeals made by teams and individuals on all aspects of these regulations and with respect to the British Dodgeball code of conduct. This includes having the ability to overturn some refereeing decisions e.g. yellow card, or correct a scoreline which is erroneously added up by referees on the scoresheet. The technical committee will in general not overturn gameplay decisions e.g. catch or hits, made by a refereeing team during a match.

## Reg 3. Clubs, Teams & Informal Group Membership

1. To compete in a British Dodgeball championship, national league, or junior league during the season, a team must belong to a club that is a [member of British Dodgeball](#) for that season.
  - 1.1. British Dodgeball club membership is not required to enter open events or regional league competitions; these may be entered by informal groups.
  - 1.2. Schools may enter community junior leagues as outlined in [5.2. British Dodgeball Leagues](#) if they hold [associate club membership](#).
  - 1.3. Universities may enter BUCS leagues & select community leagues as outlined in [5.2. British Dodgeball Leagues](#) if they hold University club membership.
2. **Informal Groups:** British Dodgeball recognises informal groups throughout the duration of event entry in British Dodgeball competitions. Informal groups do not need club membership or to demonstrate any club membership requirements outside of:
  - Agreeing to abide by British Dodgeball code of conduct;
  - Ensuring players have the required level of playing membership as per [4.1. Player Membership](#);
  - Nominating a Referee Lead who is responsible for the groups' performance of allocated refereeing duties; and
  - The informal group leader accepting personal liability for any fees owed with regards to competition entry and event fines.
3. All clubs that are British Dodgeball members must have a unique club name, by which they should be members of British Dodgeball.
4. Clubs may have as many teams as they like registered to their club for British Dodgeball events. Only teams listed as British Dodgeball league teams will be able to compete in league competitions, and teams may only be registered to one club.
  - 4.1. Informal groups may only enter one team per event.
5. Every team name within a club must be unique and non-offensive. A team may only change their name once they have received permission to do so in writing from British Dodgeball.

# Reg 4. Player Membership

## 4.1. Player Membership & Registration

1. **Just Go Registration:**
  - 1.1. All individuals, or parents' guardians of individuals aged under 18, must create an account on the [Just Go platform](#) before an individual can be named on the team sheet for any British Dodgeball or BUCS event.
    - 1.1.1. Where this individual is competing in a league, their account must be linked to the club or informal group they are representing during that league.
  - 1.2. When a player first signs up to Just Go, an online player profile will be created. Players may then review and edit their details through this profile, including purchasing membership.
2. **Membership Requirements:**
  - 2.1. **Adults:** To be listed on the team sheet for any British Dodgeball adult community opens, university opens, university leagues and community leagues, all players must hold valid British Dodgeball adult player membership.
  - 2.2. **University Students:**
    - 2.2.1. **Competing at British Dodgeball Adult & University Events:** To be listed on the team sheet for any British Dodgeball adult community opens, university opens, university leagues and community leagues, all players must hold valid British Dodgeball adult player membership. Participation includes being named on the team sheet at an event.
    - 2.2.2. **Competing at BUCS Leagues:** Those competing exclusively in BUCS events must be registered to their University team on Just Go as per 4.1.1 above.
      - 2.2.2.1. For eligibility requirements for BUCS league competitions, please refer to the BUCS regulations.
  - 2.3. **Juniors:**
    - 2.3.1. **Competing at Adult & University Events:** To be listed on the team sheet for any British Dodgeball adult community opens, university opens, university leagues and community leagues, all players must hold valid British Dodgeball adult player membership. As junior players are under 18, a parent/guardian, or a club lead with permission from the parent/guardian, will be required to purchase membership for them.
    - 2.3.2. **Junior Community Events:** Those competing exclusively in junior events must hold valid junior player membership.
3. **Membership Types:**
  - 3.1. **British Dodgeball adult player membership:**
    - 3.1.1. Membership can be purchased through the [Just Go platform](#).
    - 3.1.2. This provides eligibility to be listed on the team sheet for any British Dodgeball adult community opens, university opens, university leagues and community leagues.
  - 3.2. **British Dodgeball junior player membership:**
    - 3.2.1. Membership can be obtained through the [British Dodgeball Junior membership](#) webpage.
    - 3.2.2. This provides eligibility to be listed on the team sheet for any British Dodgeball junior community event.
4. **New player membership exemption:**
  - 4.1. New players are able to compete in their first British Dodgeball event without purchasing player membership, but must hold the relevant membership level in advance of the second event they compete in.
  - 4.2. New players must still be registered on the [Just Go platform](#) in advance of being named on a team sheet, as per [Reg 4.1.1](#).
5. Eligibility checks will be conducted, and any players who do not hold the relevant membership level will be investigated, as per [Reg 4.3. Individual Membership Checks](#).

## 4.3. Individual Membership Checks

1. British Dodgeball will hold a database of all players with British Dodgeball membership and all registered players who have competed in British Dodgeball events, in accordance with the [British Dodgeball privacy policy](#).
2. It is the responsibility of the player (or player's parents if aged under 18) and club to check that an individual is registered on Just Go and holds the relevant membership types.
  - 2.1. Your club administrator will be able to check this via the [Just Go platform](#) for adult events, or by emailing the [Technical Committee](#) for junior-specific events.
3. For an adult player to be considered a British Dodgeball member in time to compete in an event, payment for membership must have been successfully completed before the start time of that specific event.
4. British Dodgeball will conduct eligibility checks regularly. Any players not found to have registered or hold the required membership level as outlined in [Reg 4.1. Player Membership and Registration](#) may face sanctions.
  - 4.1. Sanctions include:
    - Instantly becoming ineligible for further play until the required registration process is completed or membership is purchased; and
    - Any matches the offending individual has participated in may be deemed to be a forfeit.
  - 4.1.1. Where a team has won medals or trophies whilst featuring ineligible players, the British Dodgeball Technical Committee may decide that these must be returned within two weeks at the team's expense.

- 4.2. Any appeals regarding eligibility should be directed to the [Technical Committee](#) (with the exception of BUCS leagues, where these appeals should be directed to BUCS).

## Reg 5. Event Regulations

### 5.1. British Dodgeball Competition Rules

1. All British dodgeball leagues and open events shall operate in accordance with [British Dodgeball Rules](#).

### 5.2. British Dodgeball Leagues

1. The British Dodgeball League period will normally run from the beginning of September to the end of June each season.  
2. League entry details are as follows::

Competition Type	Open to:	Requirements:
English National Leagues (Men's, Women's, Mixed)	Community Clubs	- Community clubs to hold active British Dodgeball Club Membership as per <a href="#">Reg 3. Club &amp; Team Membership</a> .
Northern Irish and Scottish National Leagues (Men's, Women's, Mixed)	Community Clubs & University Clubs	- Community clubs to hold active British Dodgeball Club Membership as per <a href="#">Reg 3. Club &amp; Team Membership</a> . - University clubs to hold active British Dodgeball University Club Membership as per <a href="#">Reg 3. Club &amp; Team Membership</a> .
Regional Leagues & Open Events	Informal Groups, Community Clubs & University Clubs	- Informal groups may enter with no club membership required (players must however be registered to the informal group on Just Go and hold active playing membership as per <a href="#">4.1. Player Membership</a> ).
BUCS University Leagues	University Clubs	- University clubs to hold active British Dodgeball University Club Membership as per <a href="#">Reg 3. Club &amp; Team Membership</a> . - Entry is confirmed with BUCS.
English University Mixed Leagues	University Clubs	- University clubs to hold active British Dodgeball University Club Membership as per <a href="#">Reg 3. Club &amp; Team Membership</a> .
Junior Leagues	Community Clubs, Schools	- Community clubs to hold active British Dodgeball Club Membership as per <a href="#">Reg 3. Club &amp; Team Membership</a> . - Schools to hold <a href="#">associate club membership</a> , as per <a href="#">Reg 3. Club &amp; Team Membership</a> .
Schools Championships	Schools	- Schools to hold <a href="#">associate club membership</a> as per <a href="#">Reg 3. Club &amp; Team Membership</a> .

3. Multiple teams from the same club are permitted to participate in any British Dodgeball league, including second teams taking up spots alongside their first teams in national leagues.
- 3.1. Where multiple teams are in the same league, intra-club transfers across the season will be monitored closely as per [Reg 7.3. Intra-Club Transfers During a League](#).
4. Although clubs may request that their teams enter a specific league where multiple leagues are held in different regions (e.g. requesting to join the Mixed National League North), priority will be given to local teams when building the leagues. The British Dodgeball Management Committee reserves the right to build leagues at their discretion in order to ensure all leagues are viable.
5. **Promotion & Relegation - General:**
- 5.1. Where leagues are not split into regions, the bottom two finishers in one league will be ranked lower than the top two teams, but higher than the third-placed team, in the next league down.
- 5.2. Where leagues are split into regions, a team in one region will be grouped with the teams finishing in the equivalent positions in the other regional league. Of these teams, the team with the greatest number of points per match during the league season will be ranked higher.
- 5.2.1. This ranking will be superseded by results at any finals days or playoffs, where these exist.
6. **Promotion & Relegation - League-Specific Information for the 24/25 Season:**

6.1. **Men's/Women's National Leagues:**

6.1.1. The Scottish & NI National Leagues only have 1 division, so no promotion/relegation will take place.

6.1.2. As the English National League consists of a combination of North/South/national divisions, promotion/relegation will work as follows:

English Women's National Leagues	Promotion	Relegation
English Women's National Super League	N/A	Bottom 2 teams relegated to English Women's National League 1
English Women's National League 1	Top 2 teams promoted to English Women's National Super League	Bottom 2 teams relegated to English Women's National League 2
English Women's National League 2	Top 2 teams promoted to English Women's National League 1	N/A

English Men's National Leagues	Promotion	Relegation
English Men's National Super League	N/A	Bottom 2 teams relegated to English Men's National League 1
English Men's National League 1	Top 2 teams promoted to English Men's National Super League	Bottom 2 teams relegated to English Women's National League 2 (North/South) 7th & 8th place teams to compete in English Men's National League 1 Playoffs
English Men's National League 2 (North/South)	Top team in North & South promoted to English Men's National League 1 2nd place team in North & South to compete in English Men's National League 1 Playoffs	Bottom 2 teams relegated to English Women's National League 3 (North/South)
English Men's National League 3 (North/South)	Top 2 teams in North & South promoted to English Men's National League 1 North & South	N/A

6.2. **Mixed National Leagues:**

6.2.1. The Scottish & NI Mixed Leagues only have 1 division, so no promotion/relegation will take place.

6.2.2. As the English Mixed National League has multiple regions, promotion/relegation will work as follows:

English Mixed National Leagues	Promotion	Relegation
English Mixed National Super League (North/South)	N/A	Bottom 2 teams in North & South relegated to English Mixed National Super League North & South
English Mixed National League 1 (North/South)	Top 2 teams in North & South promoted to English Mixed National Super League North & South	N/A

6.3. **BUCS Leagues:** Refer to [BUCS Regulation 8 Team Championships \(Leagues & Knockouts\)](#).

6.4. **Regional Leagues:** Due to the nature of the changing entries in regional leagues throughout the season, there is no specific promotion and relegation set. Where leagues are tiered into multiple divisions, teams may request to be placed in lower or higher divisions to best meet their specific competitive needs. The British Dodgeball Management Committee will make every effort to accommodate these requests, but can not guarantee that all requests will be met.

## 5.3. British Dodgeball Open Events

1. "Open" events are any competitions where there are less stringent eligibility requirements:
  - 1.1. British Dodgeball adult playing membership, or playing registration, is still required, but players do not have to play for their listed primary club, additional club or university club.
  - 1.2. Teams do not need to be part of a formalised club which holds active membership with British Dodgeball.
2. British Dodgeball opens will be played to British Dodgeball Rules, unless otherwise specified.
  - 2.1. Where an event instead is played to a different ruleset, or inclusive rules adaptations are to be used, this will be clearly specified in competition literature.
3. Open events will typically follow a standard structure, beginning with pre-announced, unseeded groups. When group play has finished, the teams finishing at the top of these groups will progress to the knockout stages. Where entry numbers or other logistics require this, a round robin or alternative format may be used.
4. Unless specified as a mixed open, adult and university open events will aim to feature both Men's and Women's competitions as described in [Regulation 8.3. Gender Eligibility](#). These competitions will usually take place on the same day.
  - 4.1. If there is only one category taking place due to venue restrictions or demand, this will be a Men's event unless otherwise stated, as people of all gender identities may still compete in this category without limitation, as per [Regulation 8.3. Gender Eligibility](#).
5. There will be no home or away teams allocated at open events. As such, a coin toss shall be used to determine choice of sides as per [Rule 4.4.2](#).
6. **University Fresher's Open:**
  - 6.1. All except two players per team must either be in their first year of attendance at university, or be an individual who has never entered a British Dodgeball competition before at any level.
    - 6.1.1. Up to two players per team are exempt from the requirement above, so they can offer guidance to new players.
  - 6.2. This event is classified as a "men's" event, meaning that anyone of any gender identity can compete without limitation as per [Regulation 8.3. Gender Eligibility](#).

## 5.4. Championships Events

1. The British Championships and British Junior Championships will take place following the conclusion of the league season.
2. The British Championships and British Junior Championships events are linked to league performance, and competing teams must therefore follow the same national league team eligibility rules, including [Reg 7.3. Intra-Club Transfers During a League](#) and [Reg 7.4. Intra-Club Transfers Between a League and Play-Offs or Championship Events](#).
3. The British Championships will follow league format, with qualification solely via the British Dodgeball national community men's and women's leagues.
4. **Qualifiers:**
  - 4.1. Please refer to this document for [qualification information](#).
  - 4.2. The Technical Committee may make changes where appropriate to qualification should leagues listed above not go ahead, or should additional leagues go ahead.
5. **Replacements:**
  - 5.1. If any team does not take their place in the adult men's or women's championship, the place will be allocated to the next best placed team in the English Leagues.
  - 5.2. If any team does not take their place in the junior championship, the place will be allocated to the next best-placed team in the league which the qualifier competed in.
6. Qualification spots from league finishes are in addition to the spot taken by the defending champions. Therefore, if the men's defending champion finishes in the top 2 in the Men's English Superleague, the third placed team will also qualify for British Championships. If the women's defending champions finish in the top 3 in the Women's English Superleague, the 4th placed team will also qualify.
7. Players can only represent their primary club at community championship events. Those with a registered additional club may only represent their additional club at championship events where their primary club is not present.
8. **University Championships:**
  - 8.1. The University Championships 2024 will follow an open format, with the exception being that teams will be seeded when groups are formed.
  - 8.2. The University Championships 2024 are not linked to BUCS dodgeball leagues and so any university club who holds active University Club Membership may enter.
    - 8.2.1. Entry is first-come-first-served, with a university's 1st team given priority.
    - 8.2.2. Eligibility regulations align to [Open event entry regulations](#) and [individual player eligibility regulations](#).

# Reg 6. Safety & Safeguarding

## 6.1. Court Setup

1. Event coordinators and main referees will be responsible for the marking of a suitable playing area as outlined in [Rule 1. The Court](#).
2. Events coordinators should lay the British Dodgeball standard court for all events, with the exception of:
  - 2.1. English National Super League, League 1 & British Dodgeball Championships: Use EDF/WDBF Court as outlined in [Rule 1. The Court](#).
  - 2.2. Venues where the available length is not at least 18m: Use the Small Venue Adapted Court as outlined in [Rule 1. The Court](#).

## 6.2. Official Dodgeballs

1. All dodgeball matches must use British Dodgeball-approved balls:
  - 1.1. **U13/15/17/Adult:** Approved size 2 and size 3 cloth dodgeballs will be made of a butyl bladder, covered by webbing and a textured no-sting cloth covering which has a 2mm layer of foam directly underneath it.
  - 1.2. **U11:** Approved size 1 foam dodgeballs will be made of a foam core, covered by a 1mm thick polyurethane outer coating.
2. The correct amount of dodgeball must be used for each age category:
  - 2.1. **U17/Adult:** Five size 3 (7-inch diameter) cloth dodgeballs will be used, inflated to between 1.6 and 1.8 psi (0.11-0.125 bars)
  - 2.2. **U13/U15:** Five size 2 (6.5-inch diameter) cloth dodgeballs will be used, inflated to between 1.6 and 1.8 psi (0.11-0.125 bars).
  - 2.3. **U11:** Three size 1 (6-inch diameter) foam dodgeballs will be used,
3. Balls used in British Dodgeball regulation play must, in the sole opinion and discretion of the main referees, be appropriate for match play.

## 6.3. Uniforms

1. **Super League/National League 1/British Championships:** All players competing in the same team should wear coordinating uniforms. This should include bottoms of the same colour (a mixture of styles is permitted), and tops of the same colour and design. It is recommended that all players wear tops of the same design. It is highly recommended that playing tops feature unique numbers on both the front and back of the uniform. Numbers may be attached separately.
2. **Other Leagues and Open Competitions:** All players in the same team should wear coordinating uniforms where possible. Where this is not yet possible, players should wear tops of the same colour as their team.
3. **Junior Events:** It is not compulsory for players representing junior teams in our events to wear tops of the same colour and design. Players should wear clothing suitable for participating in sport.
4. **Coach:** Any designated coach should have a top sufficiently different to the playing top of the team they are coaching. This will ideally be in a different colour to the team playing top. If in the same colour/design, the top must be approved by the referee before the start of play. If this is not approved, the coach may be removed and replaced. If there is no suitable replacement, then no coach will be permitted for that match.
5. **Ball retriever:** Any designated ball retriever should have a top sufficiently different to the playing top of the team they are retrieving for. This will ideally be in a different colour to the team playing top. If in the same colour/design, the top must be approved by the referee before the start of play- otherwise, the ball retriever may be removed and replaced. If there is no suitable replacement, then the team may have to play with less players on court so others can perform retrieving duties.
  - 5.1. If wearing their team uniform, a retriever should wear something which covers the majority of the majority of their team jersey e.g. a bib or another shirt. If wearing something which does not cover the majority of their kit, this must be approved by the referee before the start of play.
6. No uniform or equipment will be allowed which is deemed dangerous or harmful to the wearer or to other players.
  - 6.1. This includes items worn over the team uniform for the purpose of retrieving e.g. a bib worn around the neck.
7. No equipment or uniform items will be allowed which significantly enhances player performance beyond the normal limits of individual skill.
8. **Number Recommendations:**
  - 8.1. An Arabic whole number (0-99) of contrasting colour, at least 6 inches (15.24cm) high should be worn and be visible on the front and back of all uniform shirts where possible.
  - 8.2. No player on the same team should wear identical numbers where possible (Numbers 0 and 00 or 3 and 03 are examples of identical numbers). Players with the same number will still be permitted to play.
9. The British Dodgeball technical committee reserves the right to refuse the use of a kit which is deemed as unsuitable either on grounds of safety or infringing on [Reg 14.2. Commercial Assets](#).
  - 9.1. Offensive and/or otherwise obscene and discriminatory graphics and text will not be allowed.

## 6.4. Protective Gear

1. All protective equipment must be worn correctly and be in working condition.
2. Headbands and protective helmets are the only optional headgear for players.
  - 2.1. Ball caps, visors, and other head coverings are not allowed in tournament play. Bandanas do not qualify as headbands and cannot be worn



- around the head, neck, or wrist/arm.
- 2.2. Sports-specific religious headwear may be worn as long as it is not dangerous to the player wearing it or any other player (e.g. opening/closing mechanism around neck).
  3. Prostheses may be worn. All casts, braces, and splints with exposed hard surfaces must be padded.
    - 3.1. No player will be allowed to play should an official determine their equipment poses a significant risk to the safety of other players, or which changes the fundamental nature of the game or enhances the ability of a player such as to give them an advantage.
  4. Gloves must not be worn.
    - 4.1. The only exceptions shall be when a player can prove there is a medical or health requirement for them to wear a glove or hand covering by providing a doctor's note. This will preferably be communicated to the Technical Committee in advance, who can inform the event coordinator, rather than at the start of the event.
    - 4.2. If a glove or gloves are allowed for medical reasons, they must not be able to unfairly enhance the ability of a player to play the game.
  5. Exposed jewellery must be removed and may not be worn during the game.
    - 5.1. If a player wears jewellery which is not noticed by an official, and the item causes injury to the player wearing the jewellery or to another player on either team, the player wearing the jewellery will be held fully responsible for all personal injury caused.
    - 5.2. Medical alert bracelets/necklaces are not considered jewellery. If worn, they must be secured to the body so the medical alert information remains visible.
  6. Goggles/Sporting Glasses may be worn and must be secured with head straps.
    - 6.1. If a player wears glasses which are unsecured with head straps, and the item causes injury to the player wearing the glasses or to another player on either team, the player wearing the glasses will be held fully responsible for all personal injury caused.
  7. Shoes must be worn at all times.
    - 7.1. All shoes must be made of canvas, leather, or similar material and possess a rubber non-marking sole.
    - 7.2. An official may deem any footwear unsafe at their discretion. A player will only be allowed to play with footwear deemed safe.

## 6.5. Exterior Substances

1. Substances applied to the exterior of team uniform or onto the skin of a player which enhance the ability to throw or to catch are not allowed.
2. Substances applied to the exterior of players skin, which are applied for medical reasons are allowed, but they must be covered by a dressing which is not in breach of [Req 6.3. Uniforms](#).
3. Substances applied to aid a player injury, such as a heat spray or cold spray, are allowed to be applied as long as they are not in breach of [Req 6.5. Exterior Substances](#).

## 6.6. First Aid

1. All players compete in British Dodgeball events at their own risk, and first aid provisions are the responsibility of the club and player.
2. Clubs should always have a first aid kit and ice packs available at events and leagues (especially at events held in venues which do not have an on-site receptionist or first-aider).
  - 2.1. Where possible, British Dodgeball will also have a first aider on site.
3. British Dodgeball staff members, including referees, coordinators and tutors have the right to refuse any participants access to play or compete based on medical reasons.
4. All players, coaches and team/club administrators must follow [British Dodgeball Concussion Guidelines](#) in the case of a head injury. At competitions, this is outlined in [Rule 13.3. Concussions](#).

## 6.7. Safety & Safeguarding

1. Participating in dodgeball carries a risk of injury and even death. Players who have medical conditions or are pregnant should not participate in dodgeball in any form.
  - 1.1. Anyone with a medical condition or pregnancy that insists on playing, acting as a coach or ball retriever, or spectating in an area where they are at risk of being hit by a ball must understand that this is performed at their own risk.
  - 1.2. To act as a player, coach or ball retriever whilst possessing a known medical condition or whilst pregnant, an individual must submit a written health and safety waiver to the Technical Committee acknowledging their acceptance that British Dodgeball will not be held accountable and absolving British Dodgeball of all responsibility for any unfortunate events which occur at a British Dodgeball competition.
2. All teams competing in junior events should have a minimum of one responsible adult over the age of 18 to accompany the team. This person can be their allocated coach.
  - 2.1. At the end of any event, this responsible adult should not leave the venue until all players have been collected by a parent or guardian.
    - 2.1.1. Should this responsible adult leave the event before all of their players have been collected and left the premises, they could face disciplinary action as this is a safeguarding concern.
3. At junior events, adults should not use the same changing facilities as children under the age of 18 unless there are separate cubicles unless they are parents helping their child.

4. At community events where there are a range of ages, British Dodgeball will attempt to secure over 18's and under 18's changing rooms or one changing room with separate cubicles, but this may not always be possible.
  - 4.1. If there are no separate cubicles, over 18's should change in the specified changing room at adult events whilst under 18's should arrive changed and ready to play or change in a toilet cubicle.

## 6.9. Event Conduct

1. **Disruptive Behaviour:** No individuals should engage in any behaviour whilst puts British Dodgeball's reputation at risk. This includes:
  - Throwing dodgeballs outside of the sports hall (for example in corridors) or alongside games that are taking place in the sports hall where thrown balls may interrupt live matches; or
  - Being disrespectful or abusive towards venue staff, British Dodgeball staff, spectators or the general public.
  - 1.1. Players and teams not abiding by this rule will face sanctions.
2. **Rubbish:** All individuals must take all rubbish with them when they leave, and ensure venues are left in a tidy state.
  - 2.1. Players and teams not abiding by this rule will face sanctions.
3. **Food & Drink:** No food or drink except water or isotonic sports drink should be brought into or consumed within the playing area.
  - 3.1. This includes chewing gum.
  - 3.2. Players and teams not abiding by this rule will face sanctions.
  - 3.3. All individuals must follow venue rules regarding food and drink consumption whilst on-site at events.
4. **Smoking & Vaping:** All individuals must follow venue rules regarding smoking and vaping whilst on-site at events.
5. **Venue-specific Rules:** British Dodgeball supports each venue's specific rules, including those regarding food and drink, smoking and vaping, and barring access to specific areas of the venue.
  - 5.1. British Dodgeball will not make allowances for any players who are asked to leave the venue by venue staff for venue-specific rules breaches.
  - 5.2. Anyone asked to leave by venue staff, or anyone in receipt of a complaint made by venue staff may face additional sanctions as determined by the British Dodgeball Technical Committee, as allowing such behaviour to be tolerated may put future hiring of such venues at risk.

# Reg 7. Registration

## 7.1. Competition Registration

1. British Dodgeball will hold a list of all players registered to play for a club (or informal group) in a particular type of league.
  - 1.1. Eligible players may be added throughout the season via registration or transfers.
  - 1.2. Where clarification of eligibility is sought, this should be sent to the [British Dodgeball Technical Committee](#) via email.
2. **Primary Club:** The club a player refers to as their primary community club will usually be the club they compete for in national league events.
  - 2.1. An informal group may be classed as the player's primary club should they not belong to another British Dodgeball member club.
3. **Additional Club:** A player may compete for one additional community club or informal group in league events where this is beneficial to the development of the sport. Prior approval must be gained from the British Dodgeball Technical Committee; see the Eligibility section for more details.
4. **Duration of Registration:** A player's registered club for a particular type of league will remain their registered club (and the only club they can play for in that league type and its associated Championship event) until end of the season (usually the end of June).
  - 4.1. This must be either their primary or additional club.
  - 4.2. Transfer requests to change the club a player is registered to will be considered on a case by case basis and should follow the transfer request procedure detailed within these regulations.
5. **Refunds & Late Payments:** By entering British Dodgeball events, teams are adhering to the British Dodgeball [Refund Policy](#).
  - 5.1. If a team competing in the British Dodgeball leagues fails to submit payment by the relevant deadlines, they may be docked one point for every 24 hour period until payment has been received. A delay of more than seven working days may result in the team or teams being removed from the league.
6. **Outstanding Debt:** Players will not be eligible to play for a new or existing primary or additional club where there is evidence that the player owes money to a club that they have left.
  - 6.1. A player will not be permitted to compete in further British Dodgeball events until any outstanding debt has been settled.
  - 6.2. Clubs must inform the Technical Committee as soon as possible of any concerns regarding outstanding debt; should the Technical Committee suspect the club has submitted a complaint regarding an outstanding debt at a time purposefully chosen to provide the club with a competitive advantage, the Technical Committee may manage debt repayment on a case-by-case basis.

## 7.2. Team Sheets & Event Attendance

1. The completion of a team sheet is required for each participating team prior to each British Dodgeball event. All team sheets can be submitted via the Google Form: [Submit Teamsheets](#).
  - 1.1. If a team has not submitted their team sheet in advance of their first scheduled match, they may not be allowed to participate in that match, or any subsequent matches until a team sheet is completed.
2. Team representatives will be able to make adjustments to their team sheets at the beginning of every British Dodgeball event, prior to their first scheduled match.
3. All players from a club who are fielded by, or substitutes for, that team on that day are classed as 'participating' and must be listed on the team sheet.
  - 3.1. All players must hold the relevant membership or be registered as a player as per [Reg 4. Player Membership & Player Registration](#), and be eligible to play in the event as per [Reg 8.3. Gender Eligibility](#) and [Reg 8.2. Age Eligibility](#) in order to be listed on the team sheet.
4. Junior team sheets will require the listing of a dedicated responsible adult for each team. This individual cannot be listed as the responsible adult for multiple teams which are scheduled to play fixtures at the same time (e.g. 10am-1pm).
  - 4.1. This is designed to help avoid delays if courts are not running to time (e.g. waiting for a coach to finish coaching a u13 game so that a u11 game they are also coaching on another court can begin).
  - 4.2. The responsible adult listed on the team sheet is responsible for ensuring the team is present and ready to start with one adult present acting as the team representative; this does not necessarily need to be the listed individual, however this is generally encouraged.
5. Teams may register a maximum of 10 registered players, 2 coaches and 2 ball retrievers at one event.
  - 5.1. These individuals must be listed on the most recently submitted team sheets of each of a club's teams for each competition.
  - 5.2. For leagues comprising a number of different events, there is no limit to the total number of players who may be registered to that team across the season, but any awards, medals or prizes will be limited to 10 per team.
6. A team requires a minimum of 4 registered players at one event.
  - 6.1. These players must be listed on the most recently submitted team sheets of each of a club's teams for each competition.
  - 6.2. If a team is unable to field 4 registered players at the start of the first match of the day, they may forfeit the match as per [Reg 12.1. Forfeit Matches](#).
    - 6.2.1. Note that where a team is only able to field 4 players, they are still required to provide 5 assistant officials as per [Reg 11. Allocated Officials](#), or they may face further sanctions.
  - 6.3. Prior to entering a league event, British Dodgeball suggests that teams have a minimum of 10 players when entering 1 team, 18 players when entering 2 teams and 24 players for entering 3 teams so that clubs can ensure they have enough players available to fulfil all of their event fixtures.
  - 6.4. At league or open events where multiple categories are taking place at the same time, e.g. adult men's/women's, or U11 and U13, referees must not delay the start time of a match due to a fixture on another court overrunning. Teams should therefore be cautious when playing individuals in both categories; British Dodgeball recommends teams list a minimum of 4 individuals who will solely play in one event so that no forfeits are required should this be the case.

## 7.3. Registering an Additional Club

1. A player wishing to compete for a primary community club in one type of league and an additional community club or informal group in another type of league must both [request written permission](#) from the British Dodgeball Technical Committee and ensure both the primary and additional club or informal group are indicated clearly on the player's profile in the [Just Go membership platform](#).
  - 1.1. The primary club will be classed as the club the player initially joined, whilst the club they requested permission to join afterwards will be their additional club for eligibility purposes.
  - 1.2. The Technical Committee may require an individual to change their primary club in order for a request to be granted in order to fulfil the conditions as outlined in these regulations.
2. Such requests will only be accepted if the individual justifies how this benefits the development of one or both clubs; allows fixtures to be fulfilled; or provides opportunities that extend over and above what a player's primary club can offer.
  - 2.1. Reasons for adding an additional club the Technical Committee will likely find acceptable include:
    - To help a club field the minimum required number of players in order to fulfil fixtures.
    - To support a club to enter a league which they could not enter otherwise due to low numbers.
    - To provide opportunities for players who wouldn't be able to otherwise play as their affirmed gender in single gender or mixed events due to their primary club not entering relevant events.
    - To provide opportunities for junior players to play at their own age group due to their primary club not having a junior section, or not having a junior section which competes at their age category.
    - To provide opportunities for junior players to play at adult level due to their primary club not having an adult section.
  - 2.2. Reasons which are unlikely to be accepted by the Technical Committee include:
    - Players who are requesting to sign up to more than one additional club per season.
    - Players who are requesting to transfer between additional clubs multiple times per season.
    - To help a club field a team where the club already has 4 people registered on a team sheet for that event.
    - To help a club field the minimum required number of players in order to fulfil fixtures, where the player:
      - Is adjudged to be of a far higher standard than the league they would be competing in;
      - Has no prior connections to the additional club;

- Where it appears that the player will only represent the additional club one time (i.e. as a 'ringer'); or
  - Where the player's impact may directly affect final standings in the table e.g. on a final league round, or in play-offs.
  - To provide additional opportunities for players which are already provided by their primary club e.g. they can already play for their primary club in the same event.
3. All requests, including those that do not fall under the criteria above, will be considered on a case-by-case basis.
  4. Requests must be made by completing the [Additional Club Request Form](#), ensuring requests adhere to [Reg 9.3. Transfer & Additional Club Request Time Scales](#).
  5. Players and clubs should be aware that there is no guarantee that an additional club request will be approved, and that a request has not been confirmed until written confirmation from the British Dodgeball Disciplinary Committee has been received.

## Reg 8. Competition Eligibility

### 8.1. General Competition Eligibility

1. Teams must line up with a minimum of 4 registered players for the first match at the start of an event day.
  - 1.1. If teams do not have a minimum of 4 players present within the playing area who are prepared to play at the start of the first match of the day of an event, then [Reg 12.1. Forfeit Matches](#) will apply.
2. Teams must not allow an individual who does not fulfil all the following criteria to participate for them at an event:
  - 2.1. Registered on Just Go with the club listed as the primary or additional club (in the case of league & championship events);
    - 2.1.1. *if competing for an additional club, have been granted permission from the British Dodgeball Technical Committee;*
  - 2.2. Holds the relevant required membership;
  - 2.3. Comply with gender eligibility requirements;
  - 2.4. Comply with age eligibility requirements;
  - 2.5. Comply with intra-club transfer regulations (in the case of leagues & championship events); and
  - 2.6. Be listed on a relevant team sheet (players may only be on the team sheet for one team at any one event, or any one event round in the case of leagues as per [Reg 7.3. Intra-Club Transfers During a League](#)).
  - 2.7. Has no outstanding sanctions (e.g. yellow/red cards or other bans) to be fulfilled.
3. Where a player plays or is a named substitute for a team that they are not eligible to play for at an event, the British Dodgeball Technical Committee will review applicable sanctions; it is likely that their team would forfeit all matches at that event. Examples of ineligible players include players who:
  - Participate in league events for clubs other than their registered primary club, approved additional club or informal group, or university club;
  - Are not registered on Just Go;
  - Do not hold the required level of playing membership;
  - Do not comply with gender eligibility requirements;
  - Do not comply with age eligibility requirements;
  - Play for a lower-ranked team in a league event without requesting permission; or
  - Presume an intra-club transfer request, inter-club transfer request, or additional club request has been accepted and participates before receiving written approval from the British Dodgeball Technical Committee.
4. Adult players may participate for a maximum of one primary club, one additional club or informal group, and one university club (if an individual meets the criteria outlined in [Reg 8.5. University Events](#)) in British Dodgeball leagues and championship events in a season, except under special circumstances as approved by the British Dodgeball Technical Committee.
  - 4.1. All clubs that an individual participates for (primary community, additional community, university) must be listed on their Just Go account, see [Reg 8.1.5](#) for further details of how to do this. Listing an additional club or university on your profile is not confirmation of player eligibility - permission must be sought in advance as per [Reg 7.4. Registering an Additional Club](#).
  - 4.2. Players who are only registered to a university club must request to register a primary community club by following the process outlined in [Reg 7.4. Registering an Additional Club](#), if they are registering part-way through the season for a community club and will only play for the primary community club in the final 2 rounds of a national league.
5. **Just Go Registration:** Whilst in your profile on the Just Go membership platform select your club using the 'select club' button in the top right of your profile. You can use either the club finder map or club list to locate your club. Once selected, you will return to your profile and be able to view your clubs. You can select which club is your primary club by hovering over the 3 dots to the right hand side of that club and selecting 'make primary'.
6. **Outstanding Debt:** A player will not be permitted to compete in further British Dodgeball events until any outstanding debt regarding national teams, including trial fees, has been settled.

### 8.2. Age Eligibility

1. Age Categories: British Dodgeball Opens, Championships, and Leagues in the 2023/24 season will be focused on five age groups:
  - 1.1. Under 11 (U11)

- 1.2. Under 13 (U13)
- 1.3. Under 15 (U15)
- 1.4. Under 17 (U17)
- 1.5. Adult

2. Eligible Ages for each category:

Age Category	Minimum Eligible Age	Maximum Eligible Age
U11	6 years or over on the 31st August 2024 ( <i>Year 2 &amp; above in England &amp; Wales/P3 &amp; above in NI/P2 &amp; above in Scotland</i> )	10 years or younger on 31st August 2024 ( <i>Year 6 &amp; below in England &amp; Wales/P7 &amp; below in NI/P6 &amp; below in Scotland</i> )
U13	9 years or over on the 31st August 2024 ( <i>Year 5 &amp; above in England &amp; Wales/P6 &amp; above in NI/P5 &amp; above in Scotland</i> )	12 years or younger on the 31st August 2024 ( <i>Year 8 &amp; below in England &amp; Wales/Year 9 &amp; below in NI/S1 &amp; below in Scotland</i> )
U15	11 years or over on the 31st August 2024 ( <i>Year 7 &amp; above in England &amp; Wales/P8 &amp; above in NI/P7 &amp; above in Scotland</i> )	14 or younger on the 31st August 2024 ( <i>Year 10 &amp; below in England &amp; Wales/Year 11 &amp; below in NI/S3 &amp; below in Scotland</i> )
U17	13 years or over on the 31st August 2024 ( <i>Year 7 &amp; above in England &amp; Wales/P8 &amp; above in NI/P7 &amp; above in Scotland</i> )	16 or younger on the 31st August 2024 ( <i>Year 12 &amp; below in England &amp; Wales/Year 13 &amp; below in NI/S5 &amp; below in Scotland</i> )
Adult	A player turning 14 years in the current season (with parental permission as per <a href="#">Reg 8.2, 2.1</a> ).	No maximum age

- 2.1. Players turning 14 within the current season are permitted to compete in adult events as part of an adult team, as long as consent is given by a parent/guardian when they are applying for Adult Playing Membership for the young person in question.
  - 2.1.1. Please note that it is the responsibility of the parent/guardian and club coach to ensure juniors participating in adult events are at an appropriate level for the event. Age restrictions will be reviewed before the start of each season.
- 2.2. A junior turning 14 or aged 14/15 may only play for the adult section of their primary registered junior club, unless;
- 2.3. The player's junior club does not have an adult section. Players wishing to play for the adult section of a different club must sign up to an adult club on their Just Go profile as per [Reg 8.1.5](#) and request this by emailing the [Technical Committee](#).
  - 2.3.1. Listing an adult club on a junior player's profile is not confirmation of player eligibility - permission must be given in advance as per [Reg 9.3. Transfer & Additional Club Request Time Scales](#).

3. Age Checks: British Dodgeball may check age eligibility using the [Just Go system](#).

- 3.1. Teams found to be playing a player in an age category which they are not eligible for will forfeit all matches in which this player participated in, or was named a substitute for.
- 3.2. Players found to be ineligible will no longer be allowed to compete in any age groups they are not eligible to play in. They are allowed to play for the club in another age group, should the club have a team entered and there be space in that team.

## 8.3. Gender Eligibility

1. Adult British Dodgeball events are designated as "men's", "women's", or "mixed".
2. Where an event is "women's", teams must consist only of female players or individuals with a gender identity/sex combination which allows them to compete in women's as outlined below:
  - 2.1. Female at birth identifying as a woman;
  - 2.2. Female at birth identifying as any other gender identity e.g. non-binary; or
  - 2.3. Male at birth identifying as a woman for a minimum of one year before the event start date.
3. Where an event is "men's", individuals of any gender identity may compete.
  - 3.1. Men's and women's events are classed as different events, therefore players eligible to compete in women's events are eligible to play for a primary club's men's and women's team within the same league round, where applicable.
  - 3.2. An individual may only play for their primary club's men's, women's and mixed teams unless permission to play for an additional club's men's, women's or mixed team has been granted by the British Dodgeball Technical Committee as per [Reg 7.4. Registering an Additional Club](#).
    - 3.2.1. A request from a player who is eligible to compete in women's events to compete for a men's team in their additional club as opposed to their primary club is only likely to be granted in situations where the player's primary club is a new or small club, and does not have a women's team competing in the national league system, and where both clubs are content for the player to compete for multiple clubs.

4. Where an event is "mixed", players of any gender identity may compete. Of the six players on court at the start of a set (including any players in the penalty box), at most three can be a female (or be of a gender identity which qualifies them to compete in women's category) and at most three can be male (or be of a gender identity which does not qualify them to compete in a women's category).
  - 4.1. Squads containing more than 6 players can have an unequal mix of genders.
5. All Junior British Dodgeball Opens, Championships and Leagues are designated as "mixed", but there are no set requirements to have a specific amount of each gender on court at any one time.
  - 5.1. Any event-specific changes to this will be outlined in competition literature.
6. Players may compete in accordance with their gender identity. Where this is different from a player's sex, the player must have lived as their affirmed gender for a minimum of one year before confirming this as their gender to British Dodgeball. They can then begin to participate in a British Dodgeball event as their affirmed gender. For more details, please refer to the [British Dodgeball Transgender Policy](#).
  - 6.1. Players may not change their gender, for sporting purposes, for at least one year once it has been confirmed.
  - 6.2. If players, coaches or event coordinators have genuine concerns regarding player safety at events where trans players are competing, they are encouraged to contact the [Technical Committee](#) in order to outline any concerns. For more information, please refer to the [British Dodgeball Transgender Policy](#).

## 8.4. League Eligibility

1. Players may only play for one of their primary or additional clubs (if approved by the Technical Committee) in any league event for the duration of the entire league.
  - 1.1. The player may only compete for their approved additional club if their primary club is not competing in that particular league, unless special dispensation is given in advance by the British Dodgeball Technical Committee.
  - 1.2. A transfer request must be completed should the player wish to change which club they represent part-way through a season as per [Reg 9.1. Inter-Club Transfers](#).
    - 1.2.1. If the player wishes to change their listed primary club, they must request a transfer as per [Reg 9.1. Inter-Club Transfers](#)
  - 1.3. If a player is a registered player with a league team in another home nation, they are not eligible to play for a team in the official national leagues of another recognised British Dodgeball country without explicit permission from the British Dodgeball Technical Committee. This will only be granted upon special request as per [Reg 7.4. Registering an Additional Club](#).
2. **Community Championship Eligibility:** At community Championship events, players must play for the club with whom they qualified for the Championships. Players with an additional club may only represent their additional club at Championship events where their primary club has not participated in the qualifying league the event is linked to.

## 8.5. University Event Eligibility

1. **BUCS University Leagues:** For university league eligibility regulations, please visit the [BUCS rules and regulations page](#).
2. **British Dodgeball University Opens & University Mixed Leagues:** To be eligible to compete in British Dodgeball University opens and mixed leagues for an institution, players must fulfil the eligibility requirements set out in the BUCS eligibility regulations, with the following exceptions which supersede BUCS eligibility regulations:
  - 2.1. Players that identify as female may play in both the women's and men's categories of the same event.
  - 2.2. Players must hold British Dodgeball adult playing membership to compete in these events.
  - 2.3. Players must follow British Dodgeball [Regulation 9.2: Intra-Club Transfers](#) for intra-club eligibility instead of BUCS eligibility rules.
3. A player may compete for a primary community club and a university club without requesting permission from British Dodgeball, provided they meet the university eligibility criteria.
  - 3.1. Where a player's community and university clubs have both entered the same league, the player must select just one of these clubs to compete for throughout the duration of that league. The team that the player is first registered for will be their registered club for that league, and any requests to change must be sent through as a transfer request.

# Reg 9. Transfers

## 9.1. Inter-Club Transfers

1. An inter-club transfer is when a player moves from one club to another club during the course of a season.
2. Transferring from a player's current primary club to a new primary club is permitted during the course of a season, as long as permission is granted by the British Dodgeball Technical Committee.
3. Transferring from a player's current additional club to a new additional club is permitted during the course of a league season, as long as permission is granted by the British Dodgeball technical Committee.

4. **Outstanding Debt:** Transfer requests between clubs will not be approved where there is evidence that a player owes money to the club that they are looking to leave.
  - 4.1. Clubs have up to 48 hours to inform British Dodgeball of this when the transfer request is submitted as per [Reg 9.1.7](#).
  - 4.2. A player will not be permitted to compete in further British Dodgeball events until any outstanding debt has been settled.
5. Transfer requests will need to be approved by three sources before they can officially be confirmed: a representative from the club the player intends to transfer from, a representative from the club they intend to transfer to and the British Dodgeball Disciplinary Committee.
6. Transfer requests to change a player's primary club or additional club will be considered on a case by case basis and should follow the procedure outlined within these regulations.
7. **Transfer Request Process:**
  - 7.1. The player must submit a transfer request via their profile on Just Go (the transfer request button can be found by hovering over the 3 dots on the right hand side of the players profile page - above their primary club).
  - 7.2. The player and both clubs (new and old) will automatically be notified via their email from Just Go.
  - 7.3. If either the new or old club object to the transfer, they must notify the [Technical Committee](#) within 48 hours of receiving the notification email.
  - 7.4. The Technical Committee will make the final decision on whether to approve the transfer.
    - 7.4.1. Further information from the player or clubs involved may be requested at this time. This may take time as outlined in [Reg 9.3. Transfer & Additional Club Request Time Scales](#).

## 9.2. Intra-Club Transfers

1. An intra-club transfer is when a player moves from one team to another team within the same club during a league competition.
2. A player may only play for one team per event in a single round of fixtures.
  - 2.1. Players that are eligible to compete in the women's category may register for and participate in one club team in both the women's and men's categories of the same event round, as outlined in [Reg 8.3. Gender Eligibility](#).
  - 2.2. Leagues with a different number of rounds or played on different dates are listed below to outline which rounds are linked for the purposes of this regulation:.

English National Leagues	Round 1	Round 2	Round 3	Round 4	Round 5	Round 6
English Super League & English National League 1	15th Dec 24	5th Jan 25	2nd Mar 25	16th Mar 25	30th Mar 25	11th May 25
English Men's National (North & South) League 2 & 3	14th Dec 24	8th Feb 25	1st Mar 25	29th Mar 25	26th Apr 25	10th May 25
English Women's National League 2	14th Dec 24	15th Feb 25	1st Mar 25	29th Mar 25	26th Apr 25	10th May 25

- 2.3. Intra-club transfer requests will not be accepted for players moving between teams at such a time which would allow them to compete for different teams in the same event round, except in special circumstances.
3. Each club is allowed to transfer one player per team to the next lower ranked team (e.g. 1sts to 2nds) between each round of league fixtures without request. In this case, a team's team sheet at the start of each ranking competition or league fixture will be considered notification of any intra-club transfers.
4. If a team wishes to move more than one player to a lower-ranked team, or move a player down multiple teams (e.g. 1sts to 3rds), between each round of fixtures, an intra-club transfer request must be sent to the [Technical Committee](#) requesting written approval.
  - 4.1. Requests must be made within the appropriate timescale as per [Reg 9.3. Transfer & Additional Club Request Time Scales](#).
  - 4.2. Intra-club transfer requests will be considered on a case by case basis and should follow the procedure outlined within these regulations.
  - 4.3. Players and clubs should be aware that there is no guarantee that a transfer will be approved, and a transfer has not been confirmed until written confirmation from the British Dodgeball Disciplinary Committee has been received.
5. Clubs with teams in the same league division must outline which is the higher-ranked team before the league start date by emailing the British Dodgeball Technical Committee or outlining this on league entry forms. If team names use a standard 1sts/2nds/3rds or A/B/C format, this will be taken as notice of team rankings by default. Teams must then abide by intra-club transfer regulations.
6. **Regional League Intra-Club Transfers:** For regional leagues specifically, players on a club's squad list for that league system may transfer between teams at the same club without requiring permission from British Dodgeball, to either higher or lower ranked teams.
7. **Between Leagues and Playoff Events:** Players competing in a club's team for a playoff or championship event are only eligible to play for the team in question if they:
  - 7.1. Have been named on the team sheet for that team, or a lower-ranked team at the same club, during at least one of the prior league rounds; and

- 7.2. Have represented that team, or a lower ranked team from the same club, at a minimum of 50% of the rounds that they have played in, during the League season, (e.g., a player who has played in 3 out of 4 rounds for a club's first team is not eligible to compete in playoffs for the club's second team).
8. Fielding an ineligible player will result in an investigation and potential sanctions as outlined in [Regulation 8.1. General Competition Eligibility](#).

## 9.3. Transfer & Additional Club Request Time Scales

1. There is no defined length of time for how long an inter-club transfer, intra-club transfer, or additional club request will take to be approved or denied.
  - 1.1. Submitting transfer requests a minimum of 3 working days in advance of an event is required, but earlier is still recommended as staff often have out-of-office delivery commitments and may not be able to manage the request in time.
  - 1.2. Whilst the Technical Committee will make every effort to resolve requests as quickly as possible, they reserve the right to take the appropriate amount of time to make a decision
    - 1.2.1. This is extremely relevant when players in question have additional clubs who participate in the same leagues as new primary clubs. It is recommended that players who are in more complex situations such as this submit requests at least one working week in advance of an event they wish to first represent their new club at.
  - 1.3. Players and clubs who have submitted a request are encouraged to check their emails regularly in case of a further request. No moves can be assumed by individuals or clubs until they have been approved in writing.

# Reg 10. Competition Entry & Formats

## 10.1. Competition Entry

1. Event entry for community opens is available through the British Dodgeball website only, unless otherwise specified, and payment must be made in order to confirm entry.
2. Event entry for community leagues is available through completing the necessary forms. Payment must be made in order to confirm entry.
  - 2.1. National league payments will be split into two deadlines. Late payments will result in sanctions as outlined in [Reg 10.1, 9](#).
3. **How to enter British Dodgeball Regional Leagues as an informal group:**
  - 3.1. Complete the league entry form on the [Regional Leagues page](#) on the British Dodgeball website.
  - 3.2. If you are a new group competing in your first league, you will need your team to be set up as a club on the [JustGo membership platform](#). You can do this by contacting [hello@britishdodgeball.com](mailto:hello@britishdodgeball.com) and informing British Dodgeball of your team name, a home postcode and your Club Administrator.
  - 3.3. Once your informal group is set up on the JustGo platform and you have administration access, your players can register for your team. All players can do this via the 'Select Club' button in the top right of their profile on JustGo.
  - 3.4. Any player who is competing for your informal group as an additional club will need to request permission to do so according to [Reg 7.4. Registering an Additional Club](#).
  - 3.5. Please note that we require all players competing in your informal group to be registered properly via the above process to ensure fairness throughout the leagues. This differs from open competitions (which informal groups are also able to participate in) due to the nature of leagues being played over multiple rounds.
4. Event entry for university opens & championship events is available through emailing [gareth@britishdodgeball.com](mailto:gareth@britishdodgeball.com) unless otherwise specified, and payment must be made in order to confirm entry.
  - 4.1. Invoices for university team entry fees must be paid in accordance with the [British Dodgeball Refunds & Cancellation Policy](#).
5. Event entry for BUCS university dodgeball leagues is available through BUCS exclusively.
6. Event entry will close at the event entry deadline, or when all competition spaces are filled, whichever is sooner.
7. Where possible, the schedule for events will be available via the British Dodgeball website prior to the event. This will include match timings and allocated refereeing duties, though will be limited to group stages only where relevant.
8. Please refer to the [British Dodgeball Refund and Cancellation Policy](#) with regards to withdrawals from events or leagues. Sanctions may apply to teams consistently withdrawing from leagues or events.
9. Any overseas teams looking to enter British Dodgeball events will be required to pay an additional charge of 5% of the entry fee to cover international transaction fees.
10. **Outstanding Debt:** Clubs will only be permitted to enter or compete in British Dodgeball events where they have no outstanding debt to British Dodgeball.



## 10.2. Competition Formats

1. Where an event has group stages, groups will be drawn by British Dodgeball prior to the event. Draws will be random for open events. For Championship events, seeding will be based on league ranking at the date of the draw.
2. An official registration time will be set for all British Dodgeball events. All participating players are expected to be at the venue by this time.
  - 2.1. Teams must not enter the sports hall more than 30 minutes in advance of the official registration time. Contraventions to these rules may result in sanctions for the offending teams.
3. Each match will be given an official start time as outlined on the event schedule. Teams must be able to line up with the minimum number of registered players for the first match of the day as outlined in [Reg 12.1. Forfeit Matches](#).
  - 3.1. Should matches fall behind the event schedule, it is each team's responsibility to ensure they are present and prepared to line up at the request of match officials and the event coordinator. Teams who are not ready with any players present will forfeit the match as outlined in [Reg 12.1. Forfeit Matches](#).

#### 4. Match Time Allowances:

Event Format	Warm-Up Time	Safety Checks, Official Briefings (& Coin Toss)	Match Time	Total Time Allocated
U11	N/A	1 minute	19 minutes to play: <ul style="list-style-type: none"> <li>• 6 x 2 minute sets</li> <li>• 1 min half time</li> </ul>	20 minutes
U13/U15	N/A	1 minute	24 minutes to play: <ul style="list-style-type: none"> <li>• 2 x 8-minute halves</li> <li>• 1 min half time</li> </ul>	25 minutes
Adult/U17 (open format)	3 minutes	During warm-up time	22 minutes to play: <ul style="list-style-type: none"> <li>• 2 x 8-minute halves</li> <li>• 1 min half time</li> </ul>	25 minutes
Adult/U17 (league format)	5 minutes	During warm-up time	40 minutes to play: <ul style="list-style-type: none"> <li>• 2 x 15-minute halves</li> <li>• 5 min half time</li> <li>• 2 x 1 minute team timeouts</li> </ul>	45 minutes

#### 5. Minimum number of fixtures:

- 5.1. **U11/U13/U15:** Minimum of 3 scheduled fixtures per event.
- 5.2. **Adult (open format):** Minimum of 4 scheduled matches per event.
- 5.3. **U17/Adult (league format):** Minimum of 2 scheduled fixtures per event.

6. **Regional League Fixture Allocation:** Due to the changing league structure of regional leagues, each league may differ from the standard allocation where each team plays all opponents twice. If this is the case, it will be outlined on each specific Regional League webpage.

#### 7. Competition Scoring:

- 7.1. 2 table points will be awarded for a match win, 1 table point for a match draw, and 0 table points for a match loss.
- 7.2. Where teams finish level on table points at the end of all matches in any competition, the following criteria will then be considered in this order:
  1. The team with the greatest set points for-against difference from all matches will be placed higher.
  2. The team with the most match wins will be placed higher.
  3. The team with the most set points from all matches will be placed higher.
  4. The team with the most table points from any head-to-head matches will be placed higher.
  5. The team with the greatest set points for-against difference from any head-to-head matches will be placed higher.
  6. The team with the most set points from any head-to-head matches will be placed higher.
  7. If two teams are still equally placed, a single set will be played (followed by "overtime" and "sudden death" if necessary), with

the winner taking the higher position.

- 7.3. Where groups are uneven, the group/s with the greater number of teams will have the bottom-placed team's results expunged when determining positions for qualifying.

## Reg 11. Allocated Officials

1. Each club must have a nominated referee lead at all times throughout the season.
  - 1.1. The referee lead is accountable for training their club to act as effective assistant referees when allocated this role.
  - 1.2. Clubs must submit the details of their nominated referee lead when signing up for club membership.
  - 1.3. If the referee lead leaves the club, the club must nominate a new referee lead to replace them.
2. It is a requirement for all teams competing in British Dodgeball events to be able to provide up to 5 allocated officials during any match in which they are not playing. These individuals will be used to fulfil refereeing duties as outlined below:
  - 2.1. Teams must provide the following numbers of allocated referees who are confident undertaking each relevant role:

Age Category	1 x Centre Referee	2 x Back Line Assistant Referees	2 x Return Line Assistant Referees
U11	Yes	No	No
U13	Yes	Yes	No
U15	Yes	Yes	No
U17	Yes	Yes	Yes
Adult	Yes	Yes	Yes

- 2.2. The centre referee should be a coach, or individual aged 16+ who possesses a detailed knowledge of the British Dodgeball ruleset and can competently perform this role.
- 2.3. Allocated referees do not need to be from the official team e.g. parent's or partners may perform this duty as long as they have a detailed knowledge of the British Dodgeball ruleset and can competently perform this role.
- 2.4. Whilst British Dodgeball will make every effort to notify teams of their allocated refereeing fixtures in advance, event coordinators may need to swap these allocations around to aid event flow (e.g. if an allocated team is late). Teams must accept re-allocations when provided.
- 2.5. Teams may not swap allocated refereeing duties on the day of an event, except in specific circumstances which are outlined below.
  - 2.5.1. Teams may only swap allocated refereeing duties if at least one member of each refereeing team and one member of each playing team who would be affected by the switch all approach the event coordinator in agreement with the swap.
- 2.6. Any instances of teams failing to provide the required number of assistant referees (including lateness of such allocated referees) will be reviewed by the British Dodgeball Technical Committee and may result in points deductions or other sanctions.
3. Each team's Club Referee Lead is responsible for ensuring that all players understand each allocated refereeing role and can sufficiently engage when performing each role.
4. British Dodgeball referees or other officials may be asked to rate the performance of a team's assistant officials following each match. Where performance is not satisfactory, the Technical Committee may decide that sanctions apply.
5. Please refer to the [British Dodgeball Referee's Manual](#) for a description of each role.

## Reg 12. Forfeit Matches & Abandoned Matches

### 12.1. Forfeit Matches

1. A team will be declared as having forfeit a match if they:
  - 1.1. Fail to line up for their first scheduled match of the day match with the minimum number of 4 registered players (after any warm-up time has been used) and have still not been able to line up with the minimum of 4 players after completing the late match start procedure outlined in [Rule 4.6. Forfeited Match & Forfeited Set](#);
  - 1.2. Fail to line up with at least 3 registered players when any subsequent matches are scheduled to begin (after any warm-up time has expired);
  - 1.3. Field any ineligible players, or have them listed on their team sheets as a participant; or
  - 1.4. Choose to forfeit the match for any reason.
2. Should teams lose players due to injury, sanctions or for any other reasons, teams may choose to continue to play with less than the minimum number of registered players without forfeiting. This decision lies with the team representative as outlined in [Rule 3. Official Roles and Responsibilities](#).
3. **Forfeit match results:**
  - 3.1. The forfeiting team earns -2 table points for each match they forfeit in addition to recording a match loss with the following scores:

- 3.1.1. U11: 14-0 win to the opposing team.
  - 3.1.2. U13/U15/Adult (open format): 20-0 win to the opposing team.
  - 3.1.3. U17/Adult (league format): 40-0 win to the opposing team.
  - 3.1.4. These scores may be reviewed and amended by the Technical Committee depending on context and size of league.
4. Each team is responsible for informing the competition coordinator and the Technical Committee as soon as possible once it is known that they will forfeit a match
- 4.1. **Notification Process:** All notifications of non-attendance must contain a clear outline of which team/s the notification in with regards to and any reasons for non-attendance.
    - If more than 72 hours before an event is due to start, teams should notify [hello@britishdodgeball.com](mailto:hello@britishdodgeball.com) and [alice@britishdodgeball.com](mailto:alice@britishdodgeball.com) for junior events, [hello@britishdodgeball.com](mailto:hello@britishdodgeball.com) and [gareth@britishdodgeball.com](mailto:gareth@britishdodgeball.com) for adult events.
    - If less than 72 hours before an event is due to start, teams should notify the above addresses plus the event coordinator as outlined in the pre-event email.
    - If less than 3 hours before an event is due to start, teams must ensure they notify the event coordinator by text message in addition to the above.
  - 4.2. Armed with advanced knowledge, event coordinators may be able to move one fixture around to prevent a forfeit from happening, however this can never be guaranteed as it relies on other teams being present and agreeing to this, which they are under no obligation to do.
  - 4.3. Teams which do not inform the coordinator of non-attendance at an event may face sanctions, including fines, at the discretion of the Technical Committee based on the following:

No advance notice given as outlined in Reg 12.2, 4.1.	Notice given as outlined in Reg 12.2, 4.1, unsatisfactory reason given	Notice given as outlined in Reg 12.2, 4.1, satisfactory reason given)	Notice given as outlined in Reg 12.2, 4.1 at least 2 working days before league entry deadline
Forfeit + Match fee fine + Automatically ineligible for league promotion	Forfeit + Match fee fine	Forfeit	Forfeit

- 4.4. Any match fee fines will go towards supporting the development of the team they are forfeiting against. This will be held by British Dodgeball and can be used as credit towards future events, products and services.
    - 4.4.1. Teams which are late in the payment of any outstanding fines will be sanctioned as per [Reg 7.1.5](#), with British Dodgeball Technical Committee reserving the right to provide further sanctions at their discretion.
    - 4.4.2. This regulation does not apply to BUCS leagues.
5. The event coordinator will declare a match forfeit from the start, inform officials not to begin the late match start procedure or forfeit match start procedure, and may instead look to arrange a friendly match for the opposing team, under the following conditions:
- 5.1.1. A team has given advance notice that they will not be in attendance for the entirety of that event.
  - 5.1.2. A team has forfeited their first scheduled match by not having enough players present, and has given the event coordinator notice that they will be not able to fulfil fixtures in subsequent matches during that event.
  - 5.1.3. The event coordinator is aware that the team will not be able to fulfil fixtures e.g. if the team or some of its players leaves an event early, or if a player injury or expulsion means the team can not field the minimum number of 3 registered players for the start of a match.
6. Where a team fails to attend two or more rounds of league fixtures, the Technical Committee reserves the right to discount any scores against the forfeiting team from the league table and to void any of the forfeiting team's own points.
7. In the instance that both teams involved forfeit the same match, the match will be declared as the following:
- 7.1. Both forfeiting team earn -2 table points for the match they forfeit in addition to recording a match loss with the following scores:
    - 7.1.1. U11: -14 - -14
    - 7.1.2. U13/U15/Adult (open format): -20 - -20
    - 7.1.3. U17/Adult (league format): -40 - -40
    - 7.1.4. These scores may be reviewed and amended by the British Dodgeball Technical Committee depending on context and size of league.

## 12.2. Abandoned Matches

- 1. A match may be declared as abandoned by an official or event coordinator in circumstances outlined in [Rule 4.7. Abandoned Matches](#).

2. If the match in progress is deemed to have been abandoned due to one team, or both teams, being at fault (outlined in [Rule 4.7. Abandoned Matches](#)), this will be declared a forfeit match and forfeit rules applied no matter the current score at the time the match was abandoned.
  - 2.1. Further sanctions may be applied to the offending team at the discretion of the Technical Committee depending on match context and the offence that caused the match to be deemed as abandoned.
3. If the match in progress is deemed to have been abandoned due to no team being at fault (outlined in [Rule 4.7. Abandoned Matches](#)), this will be declared an abandoned match and the following results will apply:
  - 3.1. Match abandoned before first half is completed:
    - U11: 6-6 draw, one table point each
    - U13/U15/Adult (open format): 8-8 draw, one table point each
    - U17/Adult (league format): 15-15 draw, one table point each
  - 3.2. Match abandoned after first half is completed:
    - Result at the time of abandonment stands.
4. If the match is abandoned and no team is at fault, then efforts may be made to rearrange certain fixtures, however this can not be guaranteed. This decision will be made by the British Dodgeball Management Committee as it wholly depends on logistical factors such as venue bookings.

## Reg 13. Sanctions, Feedback & Complaints

### 13.1. Sanctioning & Disciplinary Procedures

1. [Rule 16. Violations & Penalties](#) provides an overview of sanctions including turnovers, warnings, penalty sets, yellow cards & red cards; a sanctionable offences list; details of sanctions which can be given to non-players; a section on communication with referees & appeals; and other information.
2. The [British Dodgeball Disciplinary & Complaints Policy](#) outlines the complaints procedure and subsequent disciplinary procedures applicable to all those involved in British Dodgeball competitions, clubs, and activities.
  - 2.1. Following an upheld complaint, the British Dodgeball Technical Committee may impose warnings, retrospective yellow cards, retrospective red cards, suspensions or bans as decided on a case-by-case basis.
3. The [British Dodgeball Sanctions List](#) will display a list of players (including junior players) who have received a yellow card, a red card, or a retrospective sanction at adult events.
  - 3.1. The British Dodgeball Technical Committee will maintain an internal list of adults who have received a sanction outside of the scope of events (such as failing to adhere to the social media policy) in addition to juniors who have received sanctions at junior events for tracking purposes.

### 13.2. Cumulative Offences

1. For every 3 yellow cards received by a player within a season, the British Dodgeball Technical Committee will review whether an additional 1 match ban should be issued. The event in which this ban is to be served would be decided by the British Dodgeball Technical Committee.
2. Where 2 yellow cards are issued in the same match, and therefore a player receives a red card, these will be logged as two yellow cards for the purposes of additional penalties for cumulative cards.
3. Where 2 red cards are received by a player within a season, the British Dodgeball Technical Committee will review whether an additional match/event ban should be issued. The event in which this ban is to be served would be decided by the British Dodgeball Technical Committee.

### 13.3. Referee Feedback

1. If individuals wish to complain about a referee breaching the British Dodgeball Code of Conduct, they should report this as a complaint, as per the [British Dodgeball Disciplinary & Complaints Policy](#).
2. If individuals wish to provide feedback regarding a referee's performance, such as their application of the rules or communication, then individuals should use the Referee Feedback form to provide this feedback.

## Reg 14. Legal

### 14.1. Liability Statement

1. Each Member and individual participating or spectating in dodgeball activity recognises and acknowledges that British Dodgeball cannot accept any liability for any death, accident, injury or loss of property sustained by a board member, technical representative, members, players or others who are either acting on behalf of the organisation; participating in activity coordinated by the organisation; or led by someone who holds a coaching award of training provided by the organisation.

## 14.2. Commercial Assets

1. Each Member or individual involved in any British Dodgeball events:
  - 1.1. Consents to the capture of content featuring the member teams and participants at or in relation to all British Dodgeball competitions;
    - 1.1.1. Content capture may be performed by British Dodgeball representatives or member club representatives as per [Appendix 1. Image Capture & Distribution Permissions](#).
    - 1.1.2. **Withdrawal of Filming Consent - Junior Events:** Parents who do not wish for their child to be photographed or filmed at British Dodgeball junior events must email the [Technical Committee](#) in advance of the first relevant event and wear a wristband which identifies them to event coordinators, photographers and club member representatives.
      - 1.1.2.1. Notice should be given as early as possible. Individuals who give notice less than 2 working days in advance of an event without good reason may be subject to sanctions, as this may have a significant impact on content capture processes.
      - 1.1.2.2. Should any clubs or individuals film, or distributes content which includes, a junior player who is wearing a wristband which identifies them as having withdrawn consent, they:
        - Must immediately cease filming upon being informed by a British Dodgeball representative, or
        - Must immediately remove this content upon being informed by the Technical Committee, and
        - May be subject to sanctions, including a termination of membership in extreme or repeat circumstances.
    - 1.1.3. **Withdrawal of Filming Consent - Adult Events:** It is a condition of membership that individuals, or the parents of individuals, must allow for themselves or their child to be filmed by British Dodgeball representatives or member club representatives at adult events. This footage will be used internally to support training and as evidence in complaints where relevant.
      - 1.1.3.1. All footage is classed as data which must be stored in line with British Dodgeball/club privacy policy adhering to GDPR.
  - 1.2. Grants to British Dodgeball the right to use and sub-licence the use in perpetuity and free of charge the member assets for use in connection with the British Dodgeball commercial programme; in accordance with this Regulation.
    - 1.2.1. **Withdrawal of Distribution Consent - Adult Events:** Individuals, or the parents of individuals, who do not wish themselves or their child to appear in distributed content must email the [Technical Committee](#) in advance of the first relevant event and wear a wristband which identifies them to event coordinators, photographers and club member representatives.
      - 1.2.1.1. Notice should be given as early as possible. Individuals who give notice less than 2 working days in advance of an event without good reason may be subject to sanctions, as this may have a significant impact on content capture processes.
      - 1.2.1.2. Should any clubs or individuals distribute content which includes a player who is wearing a wristband which identifies them as having withdrawn consent externally, they:
        - Must remove this content immediately upon being informed by the Technical Committee, and
        - May be subject to sanctions, including a termination of membership in extreme or repeat circumstances.
2. British Dodgeball shall not use or grant to any British Dodgeball Commercial Partner the right to use (without the express prior written consent of the member in question):
  - 2.1. Any member assets in any manner which implies that any member, member team or participant endorses a product, service or brand of any commercial entity, or which reflects unfavourably upon the good name and image of the member; or
  - 2.2. Any member logo on a stand-alone basis, and shall only use any member logo alongside or in connection with a minimum of one other member save in respect of:
    - 2.2.1. Editorial usage by British Dodgeball and/or media outlets; or
    - 2.2.2. Congratulatory messaging by British Dodgeball and/or any British Dodgeball commercial partner
3. Each member shall support British Dodgeball media and marketing activities by providing British Dodgeball and the British Dodgeball commercial partners with access to its member teams, participants, and British Dodgeball events in connection with:
  - 3.1. Any sponsorship advertising, promotion, publicity, merchandising or other commercial exploitation of the commercial rights relating to British Dodgeball and/or any British Dodgeball competition; and
  - 3.2. The hosting, conduct, operation, management, filming, recording, broadcast or other distribution of any British Dodgeball competition member event (including the provision of suitable facilities to enable the capture of content) in each case, without further consent or approval.
4. Each Member recognises and acknowledges that:
  - 4.1. All commercial rights in the British Dodgeball organisation, British Dodgeball events and British Dodgeball competitions as a whole, including all rights in content, are wholly owned by British Dodgeball and British Dodgeball is exclusively entitled to exploit such rights;
  - 4.2. Members may not enter into any commercial agreement surrounding this programme without the prior written consent of British Dodgeball. For the avoidance of doubt, this includes merchandise, third party retailers, advertising or event/social activity.
    - 4.2.1. Whilst members are not required to ask permission of British Dodgeball to enter into specific sponsorship agreements, British Dodgeball may refuse the use of a logo, name, product, service or brand of any commercial entity which would appear on kit or in any British Dodgeball commercial assets which reflects unfavourably upon the good name and image, or best interests, of the member, sport or British Dodgeball. Clubs are therefore encouraged to check before entering into any sponsorship agreements with commercial entities.
  - 4.3. Any use it wishes to make of the British Dodgeball logo or other reference to British Dodgeball in connection with any British Dodgeball event or otherwise shall be subject to the prior written approval of British Dodgeball.

- 4.4. All rights in content captured at British Dodgeball events shall be the property of British Dodgeball and the member hereby assigns such rights to British Dodgeball by way of future copyright. British Dodgeball shall be entitled to licence such content, and the right to broadcast such content, (including to broadcasters), as part of the British Dodgeball commercial programme and each member shall observe and comply with any and all exclusivity and other relevant conditions arising from such licence as British Dodgeball may notify to the member from time to time.
- 4.4.1. Members shall be entitled to broadcast non-live content captured at British Dodgeball events via the member's own individual platforms without the prior written consent of British Dodgeball as per [Appendix 1. Image Capture & Distribution Permissions](#).
- 4.4.2. Members may be entitled to broadcast live content captured at British Dodgeball events via the member's own individual platforms with the prior written consent of British Dodgeball. This can be sought by emailing the [Management Committee](#).
- 4.4.3. Organisations or members may be entitled to broadcast content captured at British Dodgeball events via organisation platforms or non-individual platforms with the prior written consent of British Dodgeball. This can be sought by emailing the [Management Committee](#).
- 4.4.4. All content shared is subject to any conditions relating to such broadcast as British Dodgeball may notify to the member, but the member shall have no right to licence such content to any third party broadcaster.
- 4.5. Any breaches with regards to this regulation may result in membership sanctions including, but not limited to, event bans, termination of membership and legal action.

## Appendices

### Appendix 1. Image Capture & Distribution Permissions

**Key:**

Green = Allowed

Blue = Allowed with advanced permission from British Dodgeball Management Committee

Purple = Allowed with permission from players or parents/guardians of players

Orange = Allowed with both advanced permission from British Dodgeball Management Committee & from players or parents/guardians of players

Red = Not allowed

Participant Type	Individual Capturing Footage			
	British Dodgeball staff member/media volunteer	Member club representative e.g club media officer	Individual member or spectator	Third party organisation
Junior Player @ Junior Event - No Wristband	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute images/footage internally</li> <li>Distributing images/footage externally*</li> <li>Live Stream</li> </ul>	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute images/footage internally</li> <li>Distribute images/footage externally*</li> <li>Live Stream</li> </ul>	<ul style="list-style-type: none"> <li>Film/take photos*</li> <li>Distribute images/footage*</li> <li>Live Stream*</li> </ul>	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute images/footage internally</li> <li>Distribute images/footage externally*</li> <li>Live Stream*</li> </ul>
Junior Player @ Junior Event - Wristband	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute images/footage internally</li> <li>Distributing images/footage externally*</li> <li>Live Stream</li> </ul>	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute images/footage internally</li> <li>Distribute images/footage externally*</li> <li>Live Stream</li> </ul>	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute images/footage*</li> <li>Live Stream</li> </ul>	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute images/footage internally</li> <li>Distribute images/footage externally*</li> <li>Live Stream</li> </ul>
Player @ Adult Event (Ang Age) - No Wristband	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute images/footage internally</li> <li>Distributing images/footage externally*</li> <li>Live Stream</li> </ul>	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute images/footage internally</li> <li>Distribute images/footage externally*</li> <li>Live Stream</li> </ul>	<ul style="list-style-type: none"> <li>Film/take photos*</li> <li>Distribute images/footage*</li> <li>Live Stream</li> </ul>	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute images/footage internally</li> <li>Distribute images/footage externally*</li> <li>Live Stream*</li> </ul>
Player @ Adult Event (Ang Age) - Wristband	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute</li> </ul>	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute</li> </ul>	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute</li> </ul>	<ul style="list-style-type: none"> <li>Film/take photos</li> <li>Distribute</li> </ul>

	<p>images/footage internally</p> <ul style="list-style-type: none"> <li>• Distributing images/footage externally*</li> <li>• Live Stream</li> </ul>	<p>images/footage internally</p> <ul style="list-style-type: none"> <li>• Distribute images/footage externally*</li> <li>• Live Stream</li> </ul>	<p>images/footage*</p> <ul style="list-style-type: none"> <li>• Live Stream</li> </ul>	<p>images/footage internally</p> <ul style="list-style-type: none"> <li>• Distribute images/footage externally*</li> <li>• Live Stream</li> </ul>
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\*Safeguarding practice: No names used where possible. First name only used if necessary.

**Definitions:**

- **Internal distribution:** Sharing only conducted between club committee members and British Dodgeball e.g. for training purposes or evidencing complaints.
- **External distribution:** Sharing outside the club and British Dodgeball e.g. in public spaces, on social media or with players who are not club committee members.

*All footage is classed as data which must be stored in line with British Dodgeball/club privacy policy adhering to GDPR.*